

A Brief History of Cellular Communications

行動通訊發展史簡介



Wireless Information Transmission System Lab.
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遠古的通訊

- ◆ 起源於人類自保的需要，用來互相通知獵物出現、警告危險的來臨。
 - ◆ 鼓聲
 - ◆ 銅鏡反射
 - ◆ 旗幟
 - ◆ 飛鴿傳書
 - ◆ 快馬及驛站
- ◆ 遠古的遠距通訊多僅限視力所及範圍



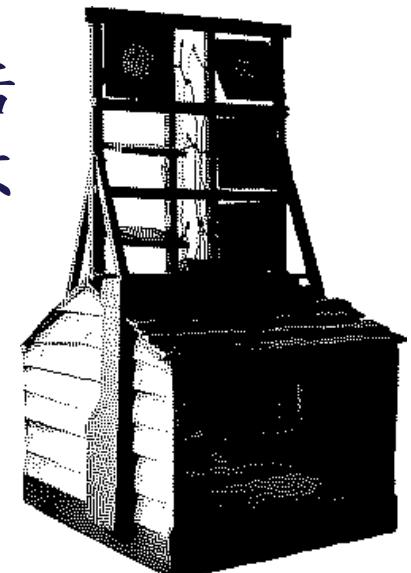
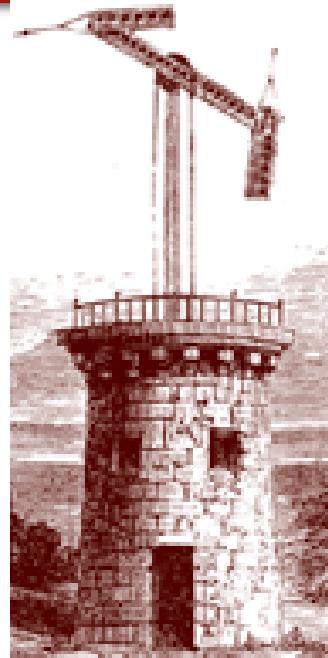
遠古的通訊

- ◆ 烽火臺：歷史記載中最早的長距離通報系統



視報機 (Semaphores)

- ◆ 1793年，法國人查佩發明臂桿訊號通報機（Semaphores），是一套視覺訊號的系統。
 - ◆ 安裝在相距10至15公里的塔上，由一條橫桿連接著兩條活動木臂所組成，塔上的操作員轉動木臂及橫桿的位置和角度來顯示不同的字母和符號。下一站的操作員利用望遠鏡來觀看這些符號並為下一站做出同樣的符號。
- ◆ 1795年，英國人喬治慕雷藉轉動六塊活板往水平或垂直的位置，可組成64個不同字母及符號。
- ◆ 視報會受天氣影響且無法在晚間使用
- ◆ 於19世紀中葉，被電報機所取代



視報機



第一條臂桿訊號線建於巴黎與里爾(Lille)之間(220公里)。於1794年8月，查佩的臂桿訊號系統在一小時內將有關從奧地利人手中俘虜素爾雷斯科伯爵的訊息傳至巴黎。這次成功促成更多臂桿訊號線的建立。當時法國所建立的臂桿訊號網絡成為歐洲的首個遠程通報網絡。



使用電傳遞通訊

- ◆ 1729年，英國格雷發現靜電可經導體傳導
- ◆ 1752年，美國富蘭克林證實了閃電是電的一種現象，又做實驗發現了電荷守恆定律。
- ◆ 1753年，一名英國人提出使用靜電來拍電報
- ◆ 1809年，德國賽謬爾發明電化學電報機
- ◆ 1820年，丹麥奧斯特發現電流的磁效應
- ◆ 1821年，法國安培以檢流計製成電報傳遞60m
- ◆ 1823年，英國羅納爾茲發明靜電電報機
- ◆ 1825年，英國特斯金發明電磁鐵
- ◆ 1831年，英國法拉地發現電磁感應定律
- ◆ 1832年，蘇聯希林發明電磁指針式電報機

使用電傳遞通訊

- ◆ 1833年，德國韋伯及高斯合作研究出電磁羅盤指針式電報機，可藉由電線傳遞1200m，1835年，高斯於慕尼黑佈建第一條沿鐵路電報線
- ◆ 1837年，英國庫克和惠斯登發明第一部商用的指針式電報機，並取得英國專利，1839年，沿著大西洋鐵路佈建21km長電報線，由英國鐵路公司開始營運
- ◆ 1837年，美國摩斯發明電報及電碼，在美國取得專利。

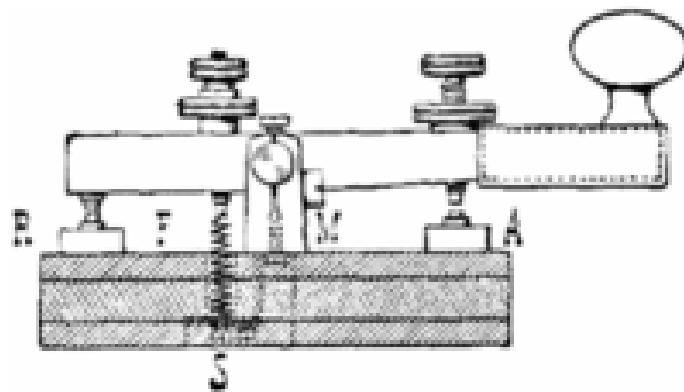


Fig. 6.

電報機與摩斯電碼

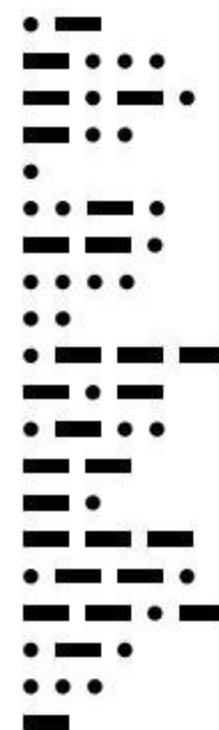
- ◆ 1832年，美國醫生傑克遜在郵船上，給旅客們講電磁鐵原理，旅客中美國畫家摩斯從在電線中流動的電流在電線突然截止時會迸出火花這一事實得到啟發。
- ◆ 將電流截止片刻發出火花作為一種信號，電流接通而沒有火花作為另一種信號，電流接通時間加長又作為一種信號，這三種信號組合起來，就可以代表全部的字母和數字，文字可通過電流傳到遠處。
- ◆ 1837年，摩斯發明電報機



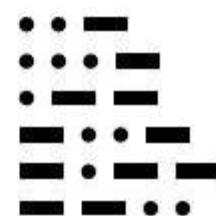
摩斯電碼

- ◆ 1837年，由摩斯設計
- ◆ 利用時通時斷的訊號代表“點”、“劃”和“間隔”，以不同組合來表示字母、數字、標點和符號。
- ◆ 1844年5月24日，摩斯在華盛頓國會大廈聯邦最高法院會議廳裡，親手操縱著電報機，遠在64公里外的巴爾的摩城收到世界上第一份電報。

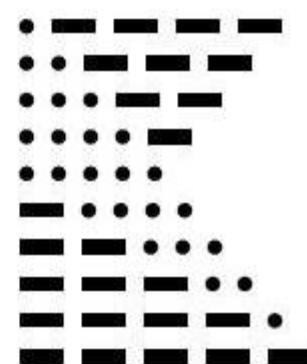
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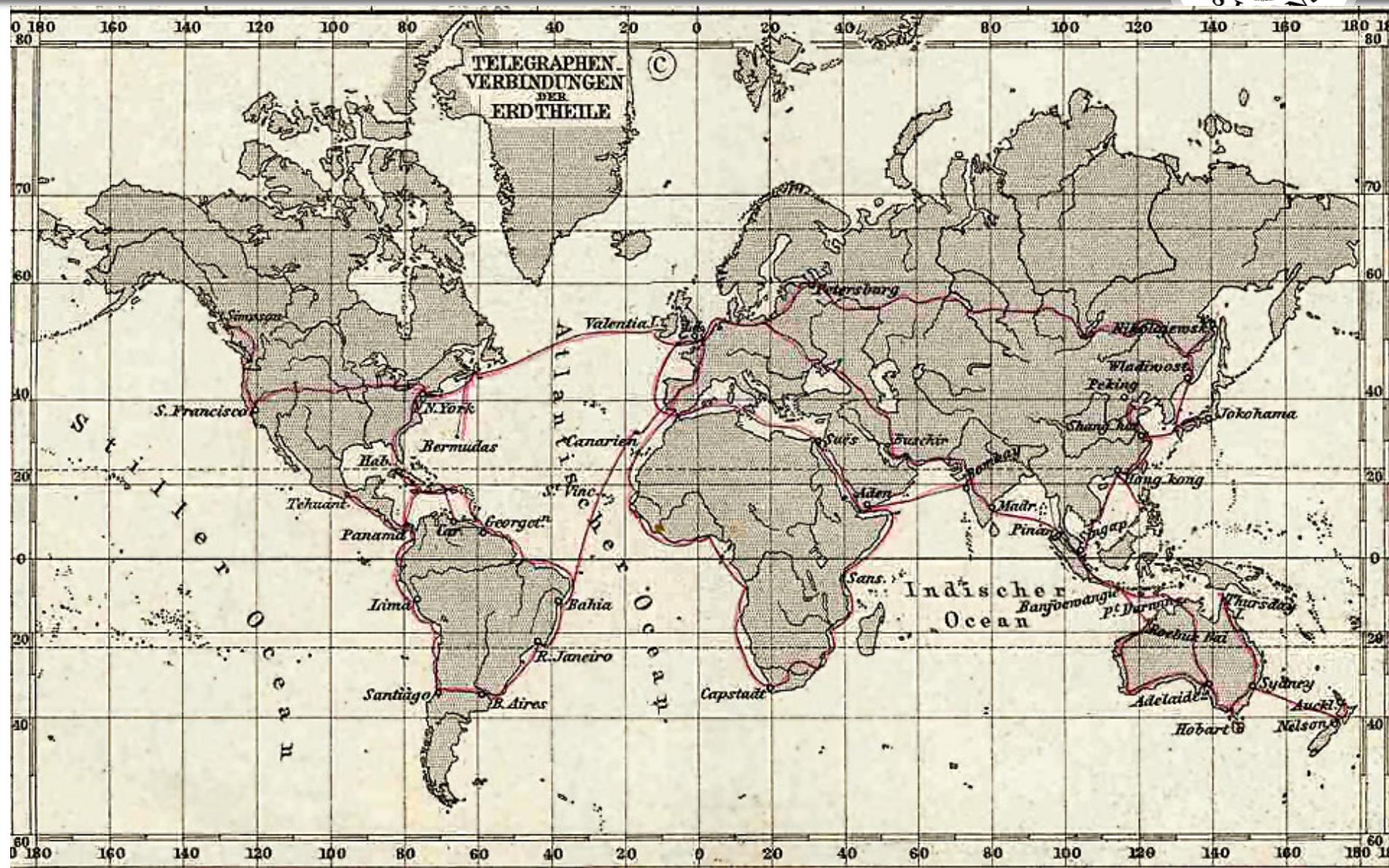




跨洋電報電纜

- ◆ 1850年，首條海底電纜橫越英吉利海峽，連接英國及歐洲大陸。
- ◆ 1857年，橫越大西洋的電報電纜敷設完畢，但在1866年方才成功使用。
- ◆ 1870年，英國至印度海底電纜完工。
- ◆ 1872年，澳洲連外海底電纜陸續完工。
- ◆ 1902年，橫越太平洋的海底電纜完工。
- ◆ James Clerk Maxwell, "A Dynamical Theory of the Electromagnetic Field", *Philosophical Transactions of the Royal Society of London* **155**, 459–512 (1865). (This article accompanied a December 8, 1864 presentation by Maxwell to the Royal Society.)
 - ◆ A Dynamical Theory Of The Electromagnetic Field – 1865 Maxwell's 1865 paper describing his 20 Equations, link from Google Books.
- ◆ J. Clerk Maxwell (1873) A Treatise on Electricity and Magnetism
 - ◆ Maxwell, J.C., A Treatise on Electricity And Magnetism – Volume 1 – 1873 – Posner Memorial Collection – Carnegie Mellon University
 - ◆ Maxwell, J.C., A Treatise on Electricity And Magnetism – Volume 2 – 1873 – Posner Memorial Collection – Carnegie Mellon University

Major telegraph lines in 1891.



電報交換 (Telex)

- ◆ 1920年代，電傳打字機(teleprinter)發明，加速拍電報
- ◆ 電傳打字機初期為點對點傳輸
- ◆ 1930之後，電傳打字機的交換網路(Telex)逐漸佈建
- ◆ 每一台Telex有其呼叫號碼，如果撥到此號碼，就會響鈴並開始打字，如需要亦可鑿出紙帶
- ◆ 1933年在德國正式啟用此服務，一分鐘可傳送66個字元
- ◆ 1945之後，Telex服務遍及歐洲
- ◆ 1958年，Western Union開始於美國佈建telex網路，於1966年，完成美國東西岸大城市之間的telex網路。

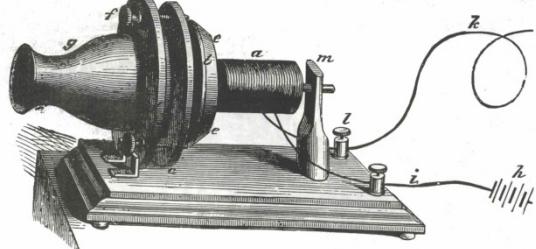
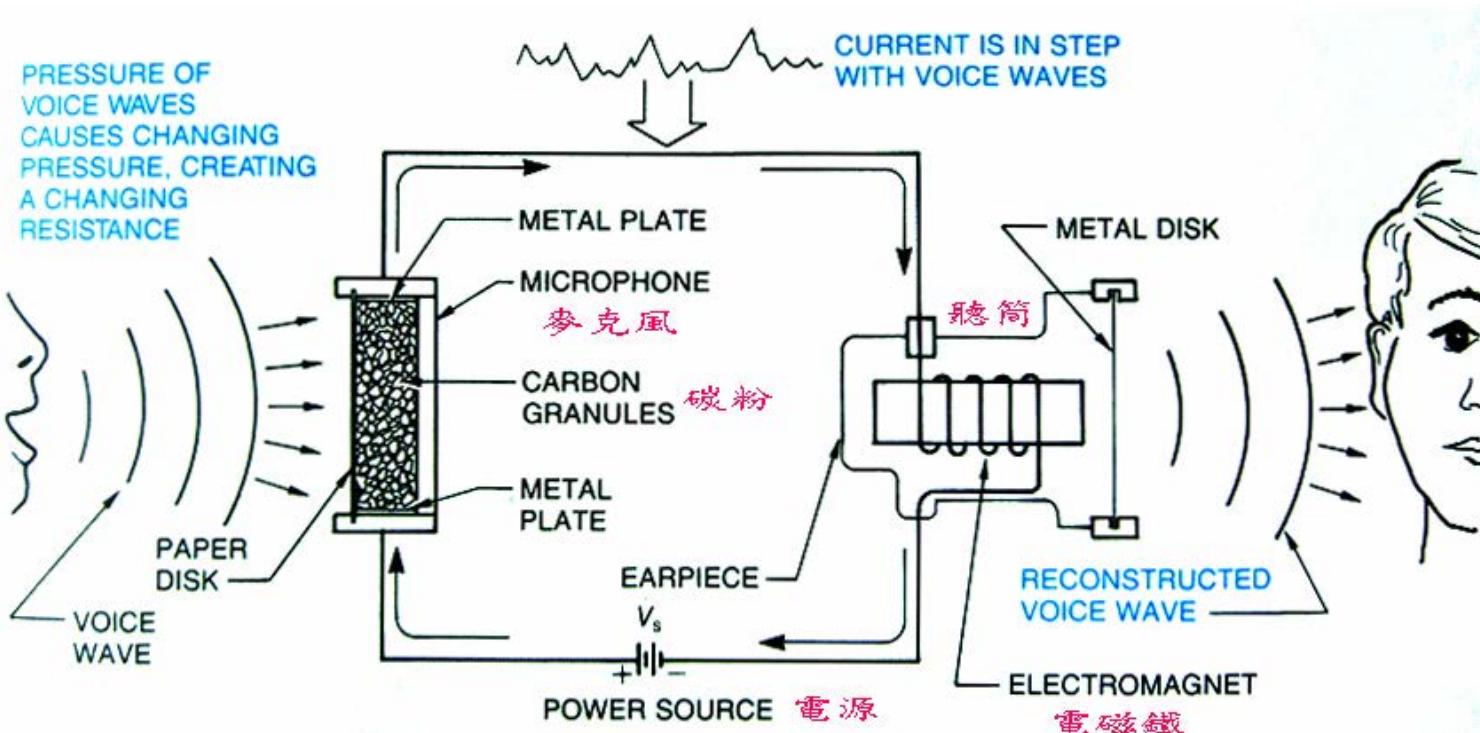


電話的發明

- ◆ 1875年，美國發名家貝爾做電報實驗時，發現電報機的螺絲拴得太緊，電流沒有像電報一樣斷續，反而形成通路傳來另一端的聲音，隔天造出斷頭臺電話，可惜之後半年實驗無進展。
- ◆ 1876年3月，貝爾及華生合作完成液態送話器及電磁式接收器
- ◆ 1876年3月，貝爾的電話發明獲得美國專利權，編號174465，是美國有史以來最值錢的專利

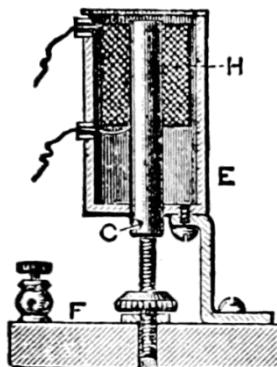


電話原理



Bell's first Telephone (Transmitter).

a. Electro-magnet. b. Diaphragm. c. Collar. d. Collar and tube. f. Screw. g. Mouthpiece. h. Battery. i. Wire from battery to coil. k. Telegraph wire. l. Through binding screw. m. Pillar holding magnet.



gettyimages
Bettmann

話機的演進



牆上型磁石式電話機 桌上型磁石式電話機



共電式電話機



撥號盤電話機

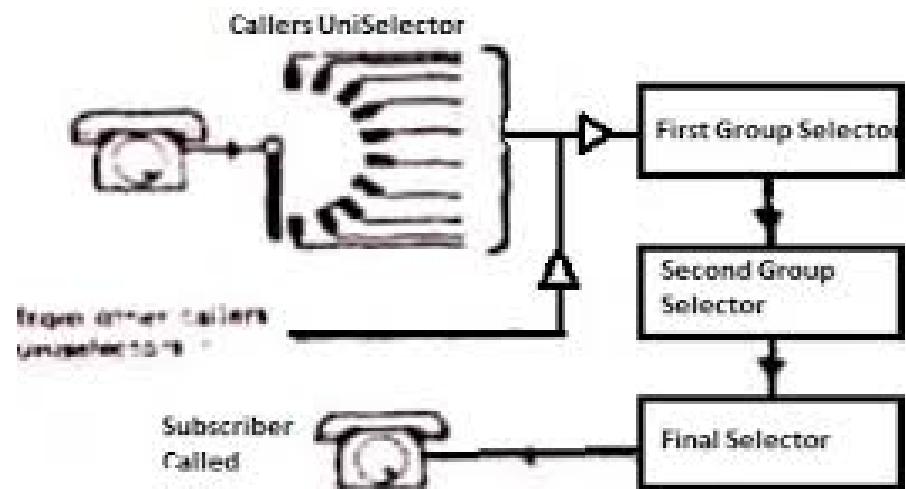


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按鈕式電話機

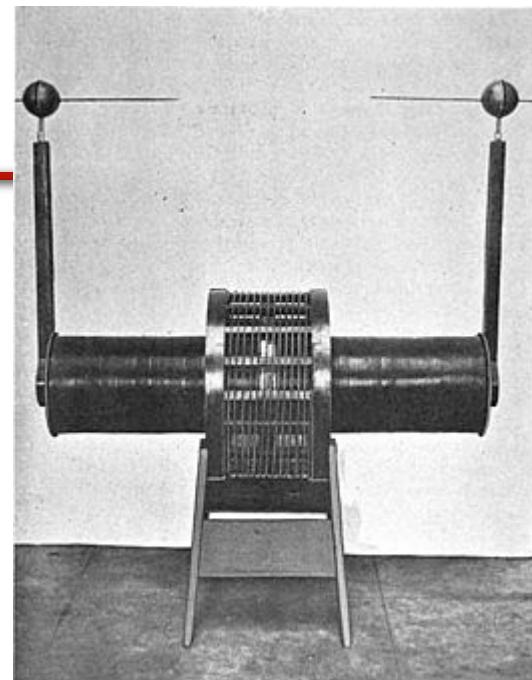
電話交換機

- ◆ 1877年，美國波士頓出現實驗性質的電話交換機系統
- ◆ 1878年，美國電話交換系統進入營運
- ◆ 早期的電話交換由人工服務
- ◆ 二十世紀初期，自動化的撥號交換機逐漸取代人工交換台



無線電

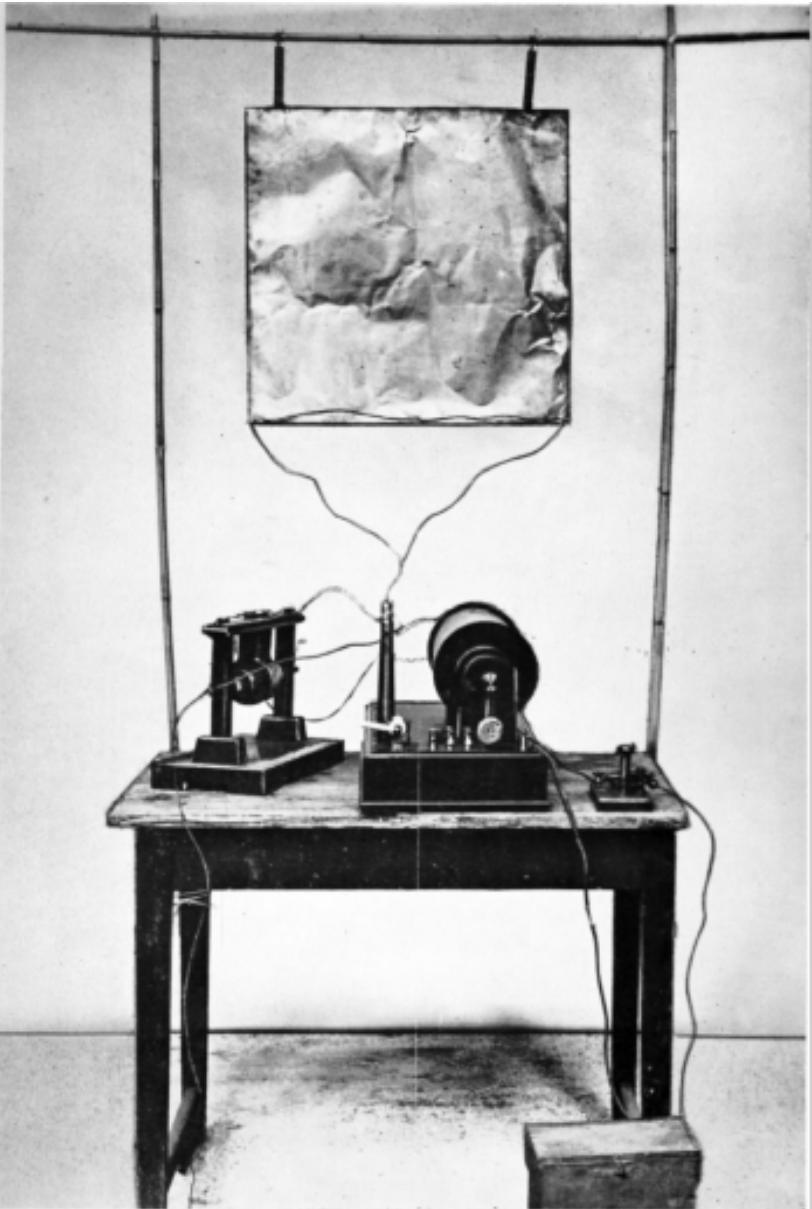
- ◆ 1882年，美國特斯拉發明感應馬達，並於1889年發明特斯拉線圈，將高壓電轉換為無線電
- ◆ 1895年，義大利馬可尼發明無線電報機。1897年，馬可尼成功發出海對地的無線電報。1901年，馬可尼實現橫越大西洋的無線電通訊。
- ◆ 無線電的最早應用於航海中，配備無線電的遠洋船隻，就算在海洋上仍然與陸地保持通訊，更能 在需要時發出求救訊號。





1909 Nobel Prize

Guglielmo Marconi & Karl Braun

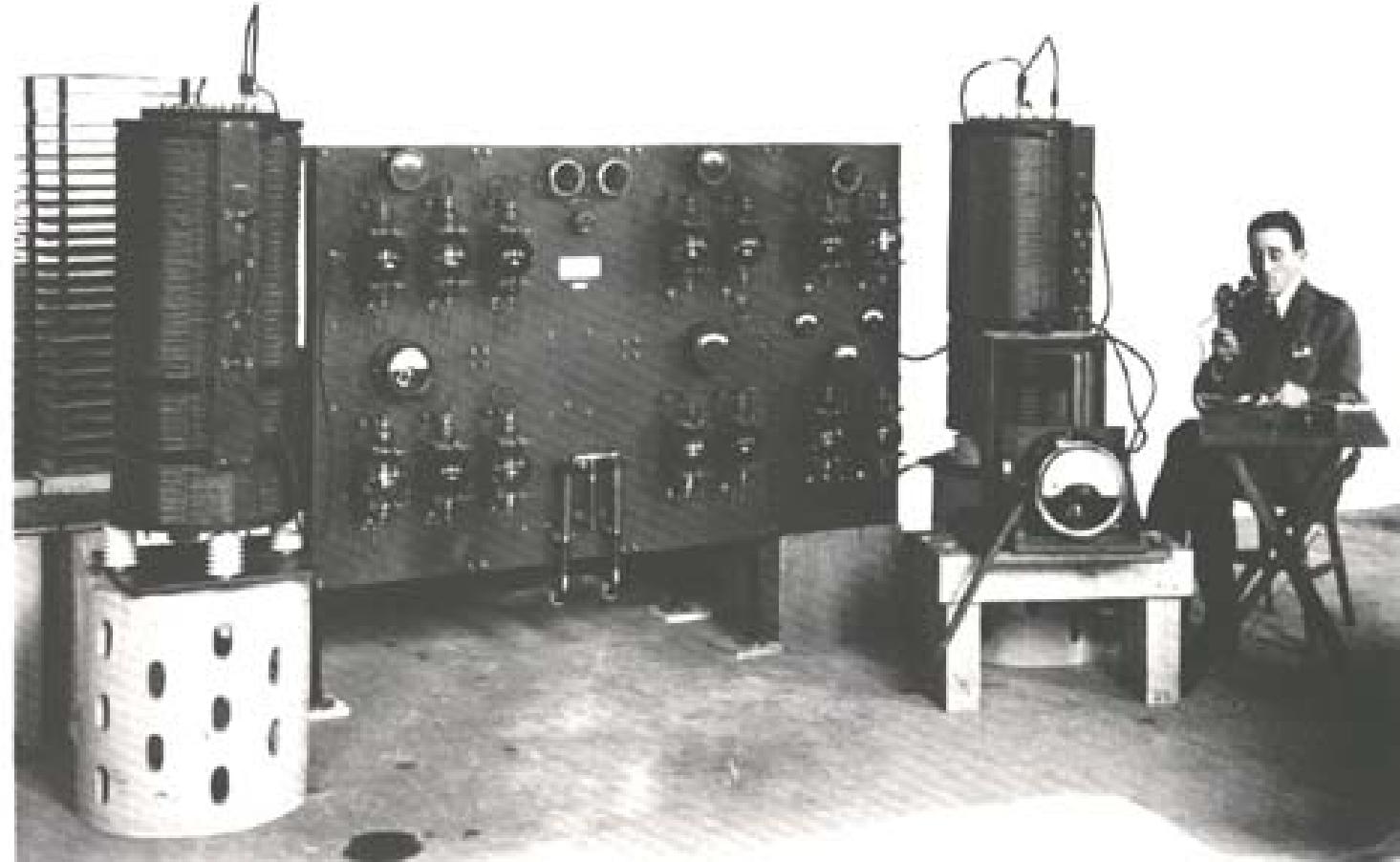


馬可尼的第一台無線電報發射器，能夠以摩斯密碼傳送訊息。

- ✓ 義大利工程師Marconi在1890年代初開始發展無線電技術，希望能以無線電報作為通訊工具。
- ✓ 1897年5月13日，Marconi成功發送人類首個跨越Bristol Channel的電報Are you ready？
- ✓ 1899年，Braun成功發送電報跨越英倫海峽。
- ✓ 1901年，Marconi使用Braun設計的發射和接收器由英國發送電報至加拿大，完成史上第一次跨大西洋電報通訊。
- ✓ 在1912年Titanic沉沒期間，在接到Titanic的緊急呼叫後，有703人獲救。電話是用馬可尼的設備發出的。這場災難的直接後果是所有船隻都被迫安裝無線電發射機。

1909 Nobel Prize - Guglielmo Marconi

無線電之父馬可尼在英國表演他的無線電發射機

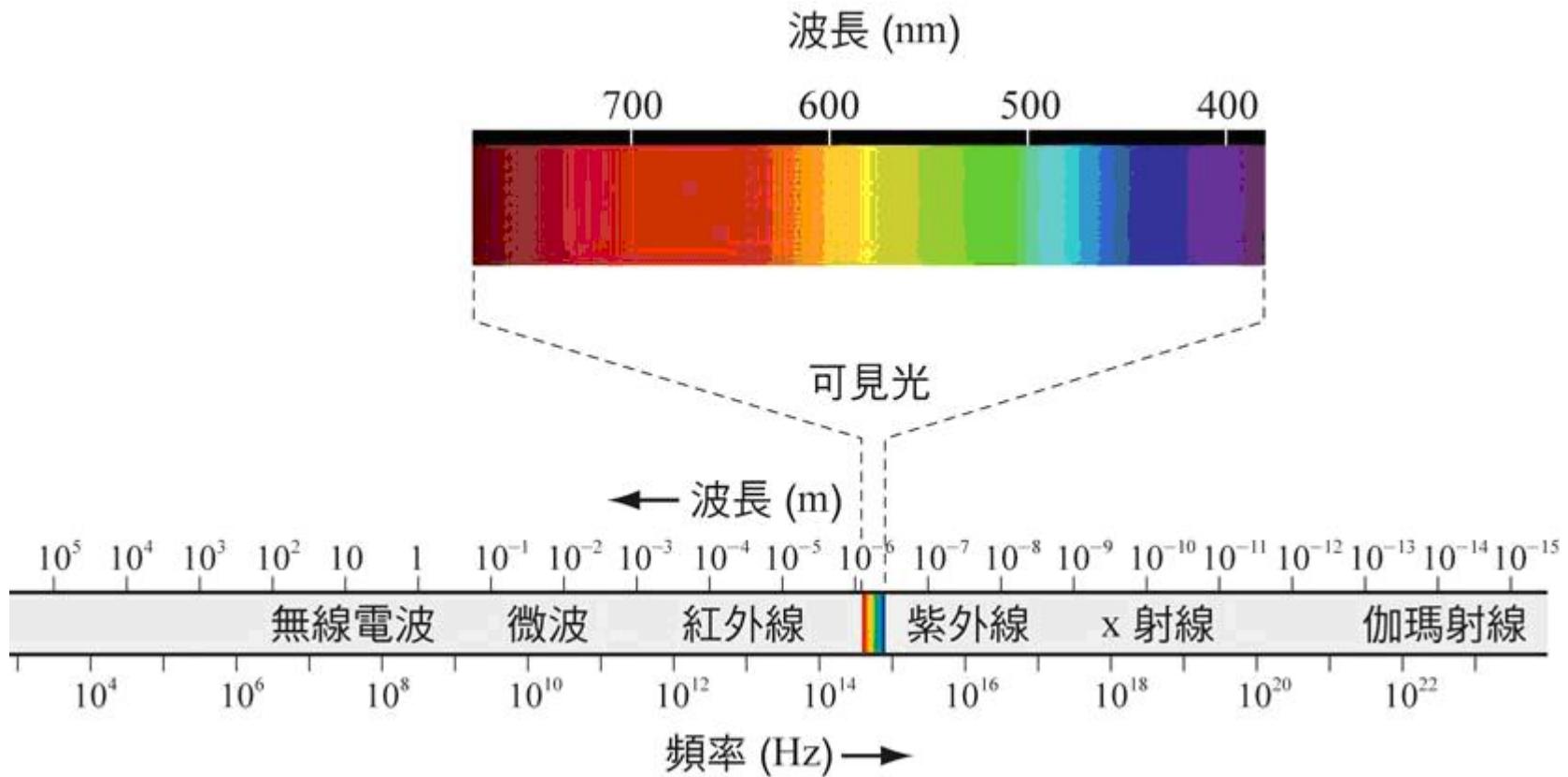


Cellular Communications

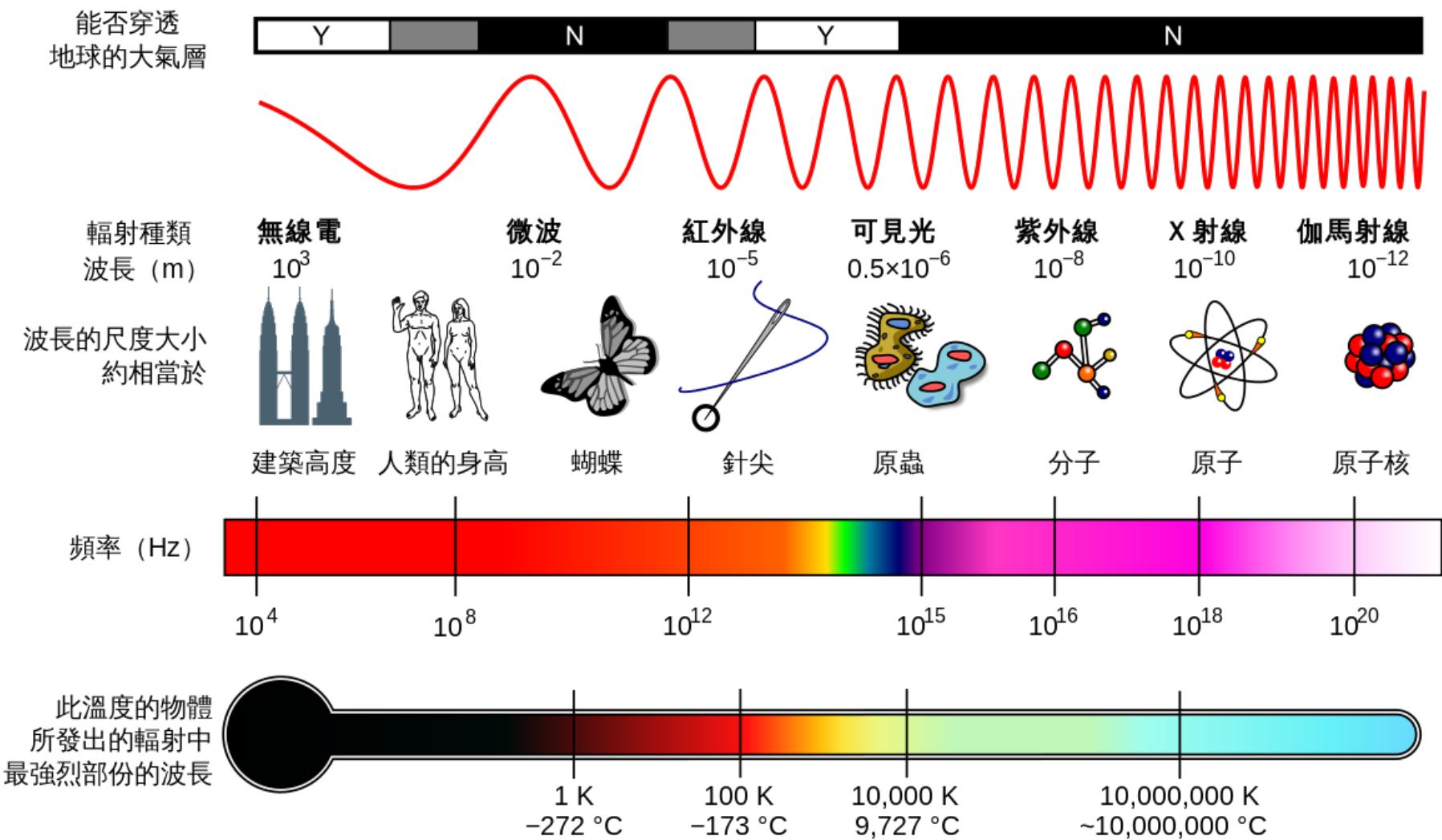


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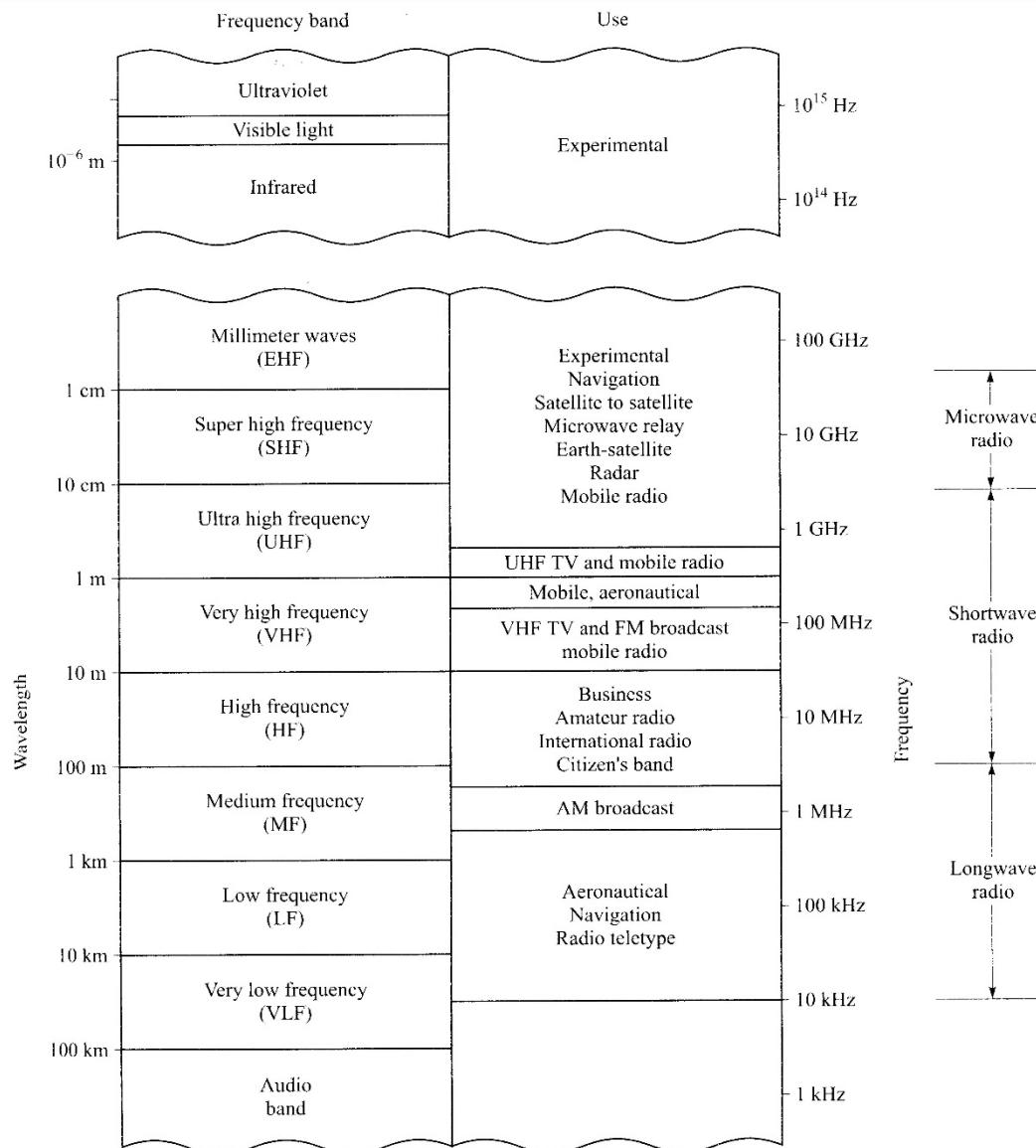
電磁波光譜圖



電磁波光譜圖



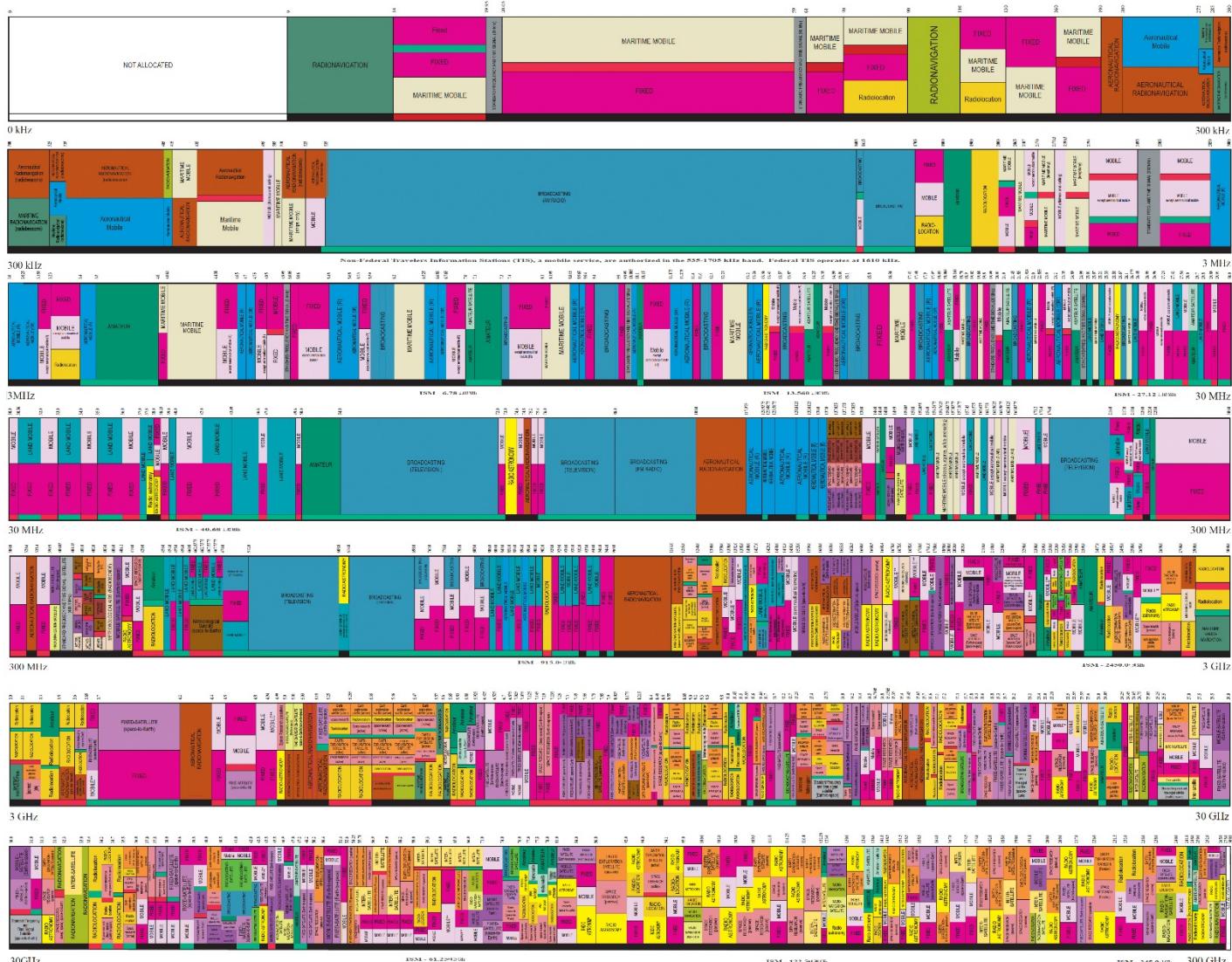
Frequency Range for Wireless Electromagnetic Channels





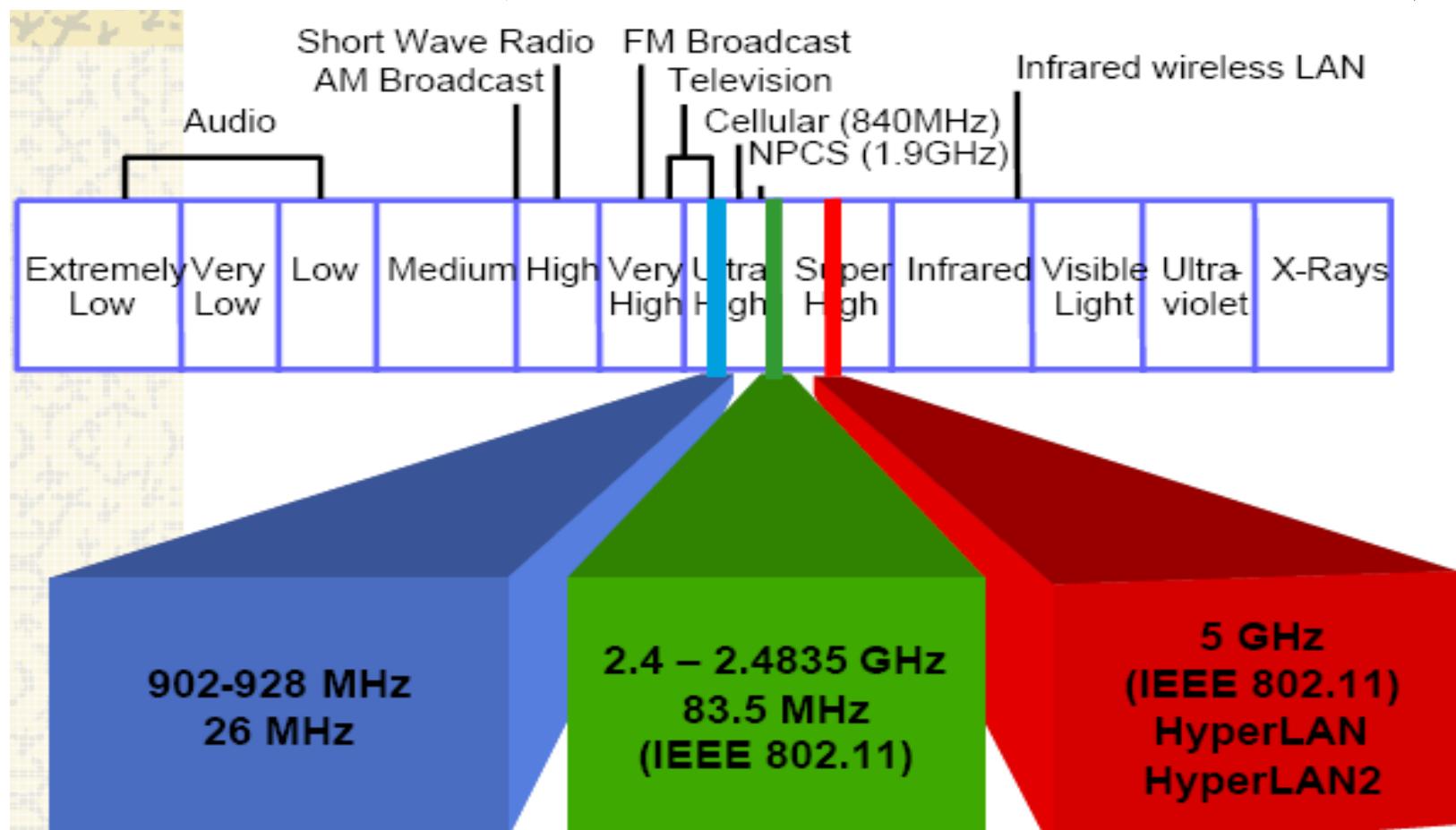
擁擠的電波頻道

UNITED STATES FREQUENCY ALLOCATIONS THE RADIO SPECTRUM



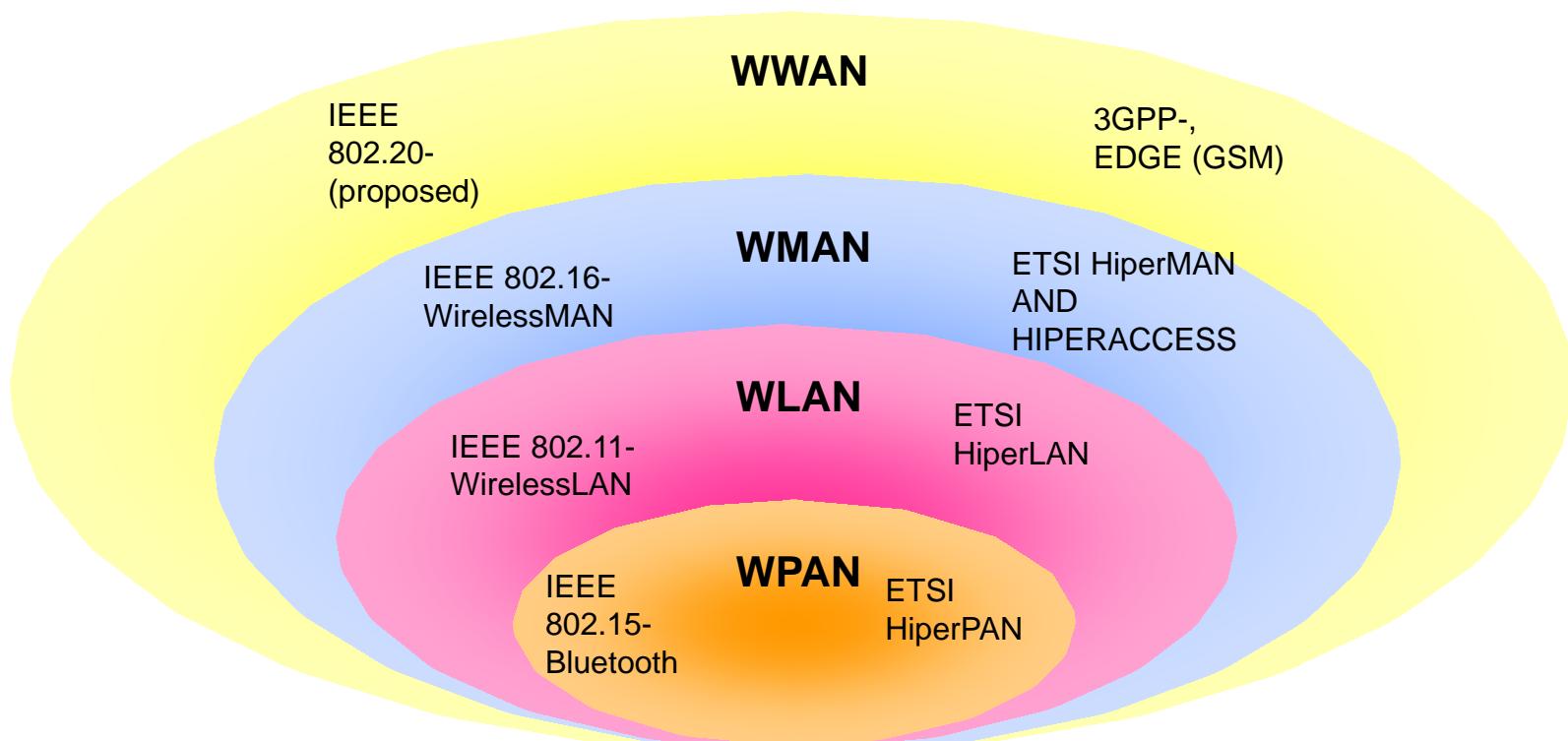
ISM頻帶

- ISM頻帶：專供工業(Industrial)、科學(Scientific)及醫療(Medical)使用的頻帶，主要在900MHz、2.4GHz、5GHz
- 使用這些頻段無需許可或費用，只需遵守一定的發射功率



無線通訊系統（依涵蓋範圍）

- ◆ 依通訊傳送距離範圍大小，一般將行動通訊系統劃分為
 - ◆ 無線廣域網路(wireless wide area networks, WWAN)、
 - ◆ 無線都會區域網路(wireless metropolitan area networks, WMAN)、
 - ◆ 無線區域網路(wireless local area networks, WLAN)、
 - ◆ 無線個人區域網路(wireless personal area networks, WPAN)



Early Wireless Systems

- ◊ The first successful use of mobile radio dates from the late 1800s, when M. G. Marconi established a radio link between a land-based station and a boat sailing the English channel, over an 18-miles path.
- ◊ In 1934, 194 municipal police radio systems and 58 state police stations had adopted amplitude modulation (AM) mobile communication systems for public safety in the U.S.
- ◊ In 1935, Edwin Armstrong demonstrated frequency modulation (FM) for the first time. Since late 1930s, FM has been the primary modulation technique used for mobile communication systems throughout the world.

Early Wireless Systems

- ◊ The first public mobile phone service was the Mobile Telephone System (MTS) introduced in the United States in 1946, when FCC granted a licence to AT&T.
 - ◊ Operation was half duplex.
 - ◊ Call placement was manual operation.
 - ◊ Cover distances over 50Km.
 - ◊ Modulation was FM (frequency modulation).
 - ◊ 120KHz per channel.
- ◊ In 1950, the FCC doubled the number of mobile telephone channels, but with no new spectrum allocation.
 - ◊ 60 KHz per channel.
- ◊ By mid 1960s, the FM bandwidth of voice transmission was cut to 30 KHz.

Early Wireless Systems

- ◊ Improved Mobile Telephone System (IMTS) was introduced in 1969.
 - ◊ Full Duplex.
 - ◊ Automatic switching.
 - ◊ 450 MHz band.
- ◊ The cellular concept began to appear in Bell Laboratories proposals during the late 1940s.
 - ◊ Cellular concept is introduced because of limited spectrum.
 - ◊ Channels are reused when there is sufficient distance between the transmitters to prevent interference.
- ◊ AT&T proposed the concept of a cellular mobile system to the FCC in 1968.
- ◊ Cellular technology wasn't available to implement cellular telephony until the late 1970s.



1956年
5MB IBM 硬碟正被裝上飛機
其重量超過1000公斤

行動通訊演進



Mobile 1G

AMPS, NMT, TACS



Mobile 2G

D-AMPS, GSM/GPRS,
cdmaOne



Mobile 3G

CDMA2000/EV-DO,
WCDMA/HSPA+, TD-SCDMA



Mobile 4G LTE

LTE, LTE Advanced



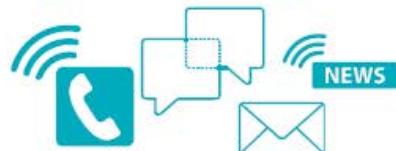
N/A

Analog Voice



<0.5 Mbps¹

Digital Voice + Simple Data



63+ Mbps²

Mobile Broadband



300+ Mbps³

Faster and Better



Richer Content
(Video)



More
Connections

First Generation Cellular Systems



- ◊ Analog Voice Technology
- ◊ AMPS (advanced mobile phone service), introduced in 1983 in the USA.
 - ◊ 666 duplex channel.
 - ◊ 40 MHz of spectrum in the 800 MHz band.
 - ◊ 30 KHz for one way bandwidth.
 - ◊ In 1989, the FCC granted an additional 166 channels (10 MHz) to U.S. cellular service providers.
 - ◊ The forward and reverse channels in each pair are separated by 45 MHz.

AMPS Frequency Allocation

Reverse Channel



824-849 MHz

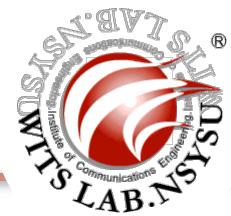
Forward Channel



869-894 MHz

	Channel Number	Center Frequency (MHz)
Reverse Channel	$1 \leq N \leq 799$	$0.03N+825.0$
	$990 \leq N \leq 1023$	$0.03(N-1023)+825.0$
Forward Channel	$1 \leq N \leq 799$	$0.03N+870.0$
	$990 \leq N \leq 1023$	$0.03(N-1023)+870.0$
Channels 800 – 990 are unused.		

First Generation Cellular Systems



- ◊ NMT-450 (Nordic Mobile Telephone), introduced in 1981, was adopted by European states. (25KHz)
- ◊ TACS (Total Access Communication System) was a very successful system in Great Britain. (25KHz)
- ◊ NTT (Nippon Telephone and Telegraph) was introduced in 1979. (25KHz)

1G的特色

1

Licensed Spectrum

Cleared spectrum for exclusive use by mobile technologies

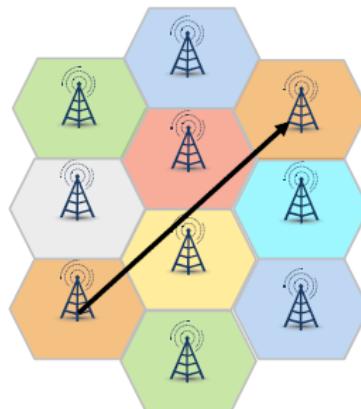


Operator-deployed **base stations** provide access for subscribers

2

Frequency Reuse

Reusing frequencies without interference through geographical separation

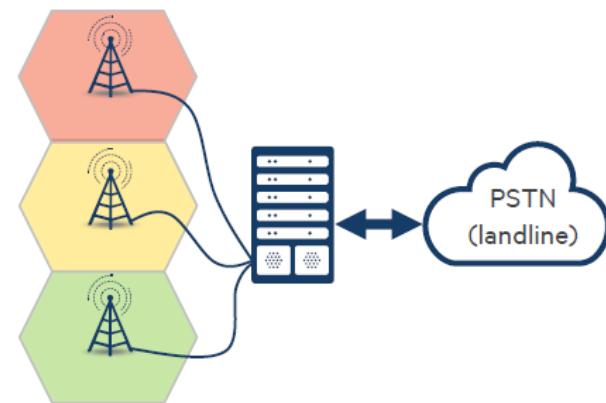


Neighboring **cells** operate on different frequencies to avoid interference

3

Mobile Network

Coordinated network for seamless access and seamless mobility

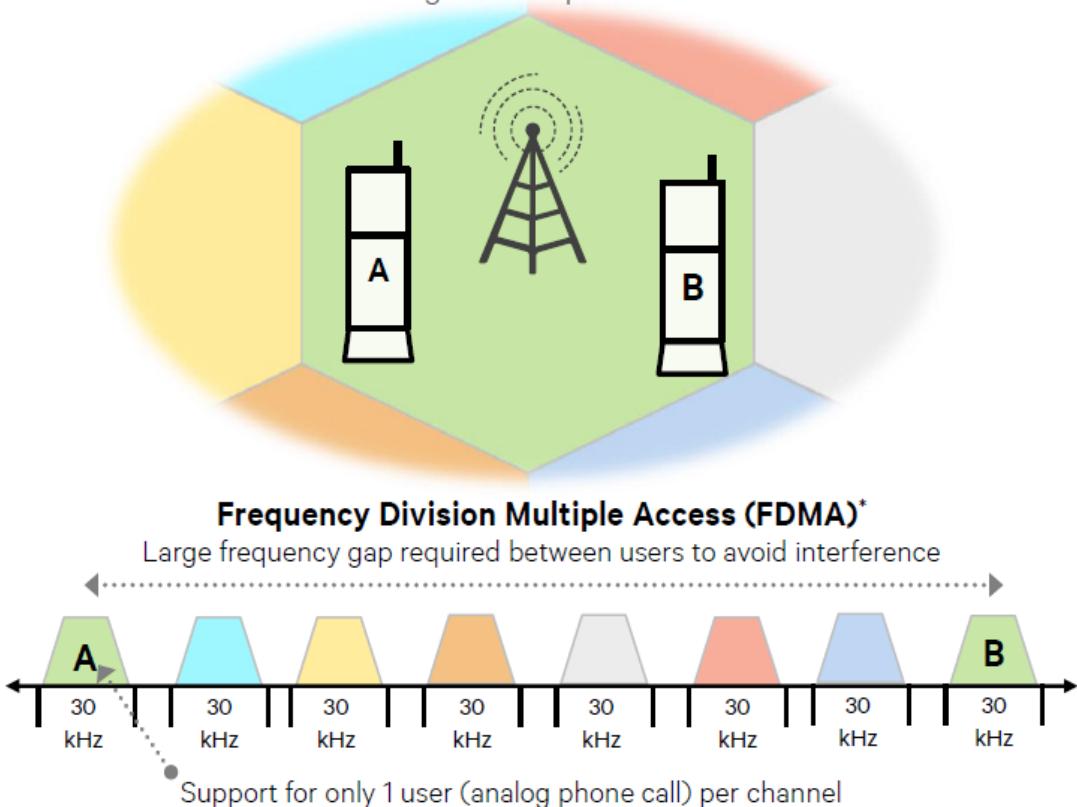


Integrated, transparent **backhaul network** provides seamless access

1G的限制

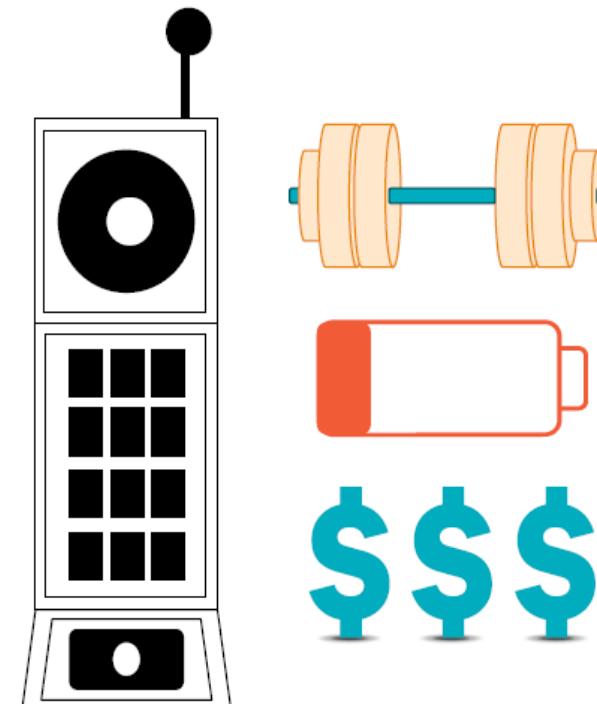
Limited Capacity

Analog transmissions are inefficient at using limited spectrum

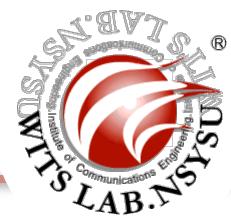


Limited Scalability

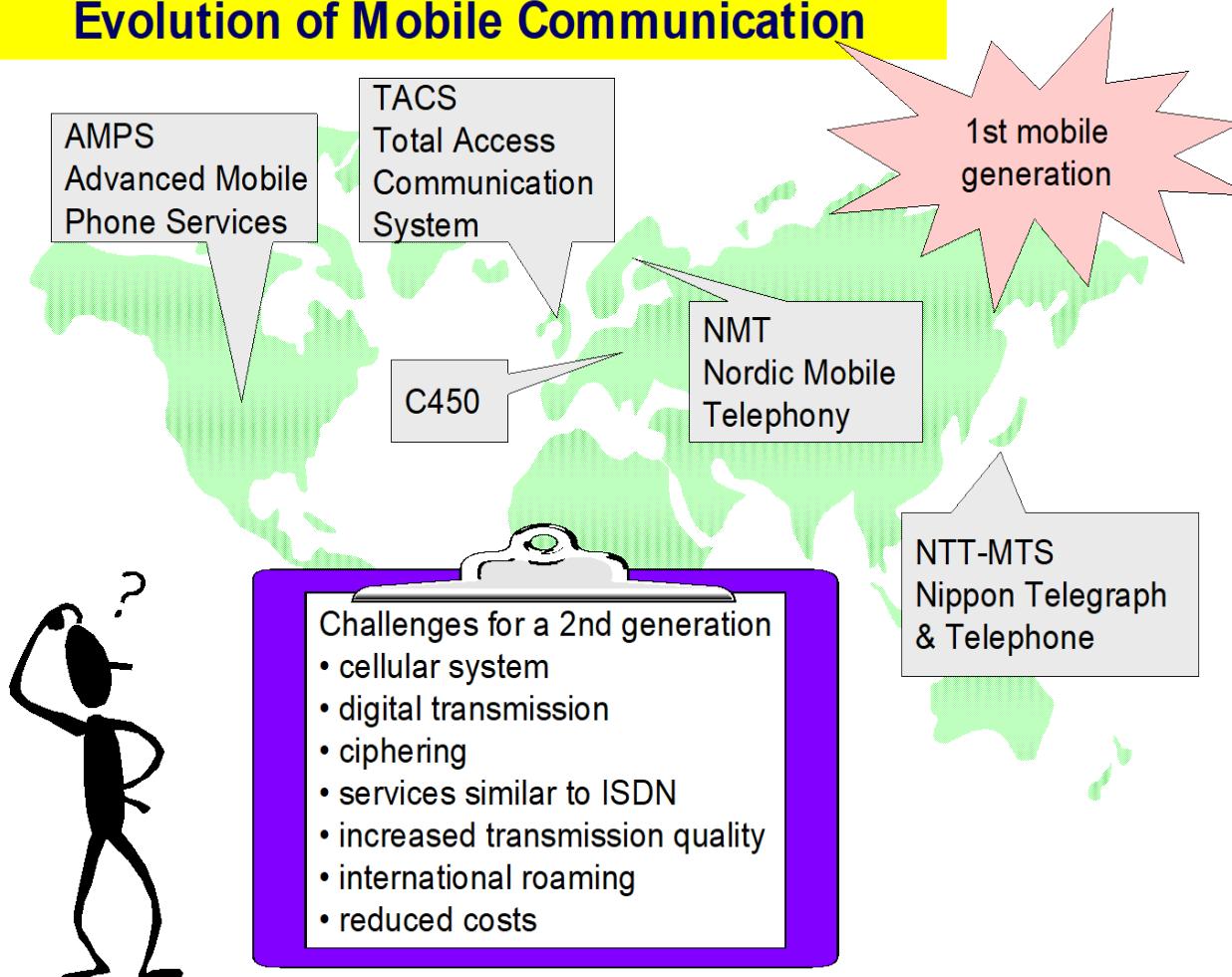
Analog devices are large/heavy, power inefficient, and high cost



First Generation Cellular Systems



Evolution of Mobile Communication



Second Generation Cellular Systems



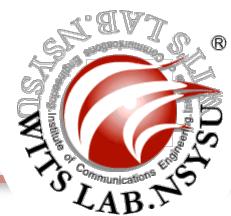
- ◊ Digital Technology
- ◊ US
 - ◊ A: USDC (IS-54/136), DCS1900, IS-95 (CDMA)
 - ◊ B: PACS
- ◊ Europe
 - ◊ A: GSM, DCS1800
 - ◊ B: CT2 (TDD), DECT(TDD)
- ◊ Japan
 - ◊ A: PDC
 - ◊ B: PHS (TDD)
- ◊ A: high speed, high BS power, low traffic density, few BSs.
- ◊ B: low speed, low BS power, high traffic density, many BSs.

GSM (Global System for Mobile Communication)

- ◆ 提供短訊服務的數位通訊系統
- ◆ 使用TDMA與FDD。
- ◆ 下行頻率範圍為935-960MHz（25MHz）
- ◆ 上行頻率範圍為890-915MHz（25MHz）
- ◆ 每一頻道占200kHz，兩個頻帶各有124組頻道可供使用。
- ◆ 每組頻道再以時間劃分成為8個時槽。
- ◆ 每個行動通訊用戶在其所屬的時槽傳送與接受資訊，而該時槽稱為通訊的通道（channel）。



Second Generation Cellular Systems



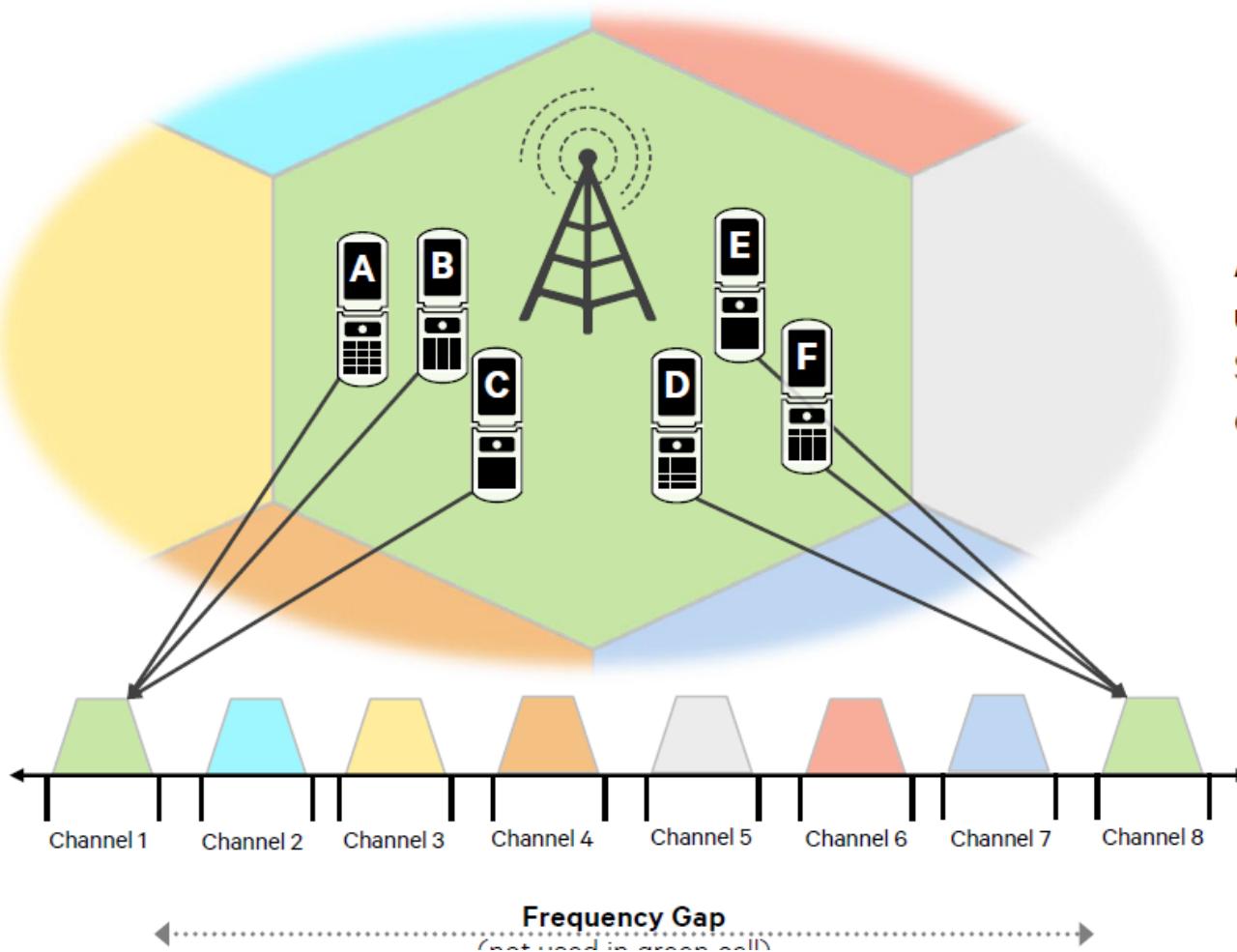
GSM - The Standard

A world map with green shaded regions indicating the coverage of various GSM standards. The regions include Europe, Africa, parts of Asia, and Australia. The legend below the map identifies the standards based on color: light blue for (E-)GSM-900, yellow for GSM-1800 (DCS, PCN), orange for GSM-1900 (PCS), and red for GSM-R.

Parameter	(E-)GSM-900	GSM-1800 (DCS, PCN)	GSM-1900 (PCS)	GSM-R
Frequency Range (Uplink)	890 - 915 MHz E-GSM: 880 - 890 MHz	1710 - 1785 MHz	1850 - 1910 MHz	876 - 880 MHz
Carrier Spacing	200 kHz	200 kHz	200 kHz	200 kHz
Duplex Spacing	45 MHz	95 MHz	80 MHz	45 MHz

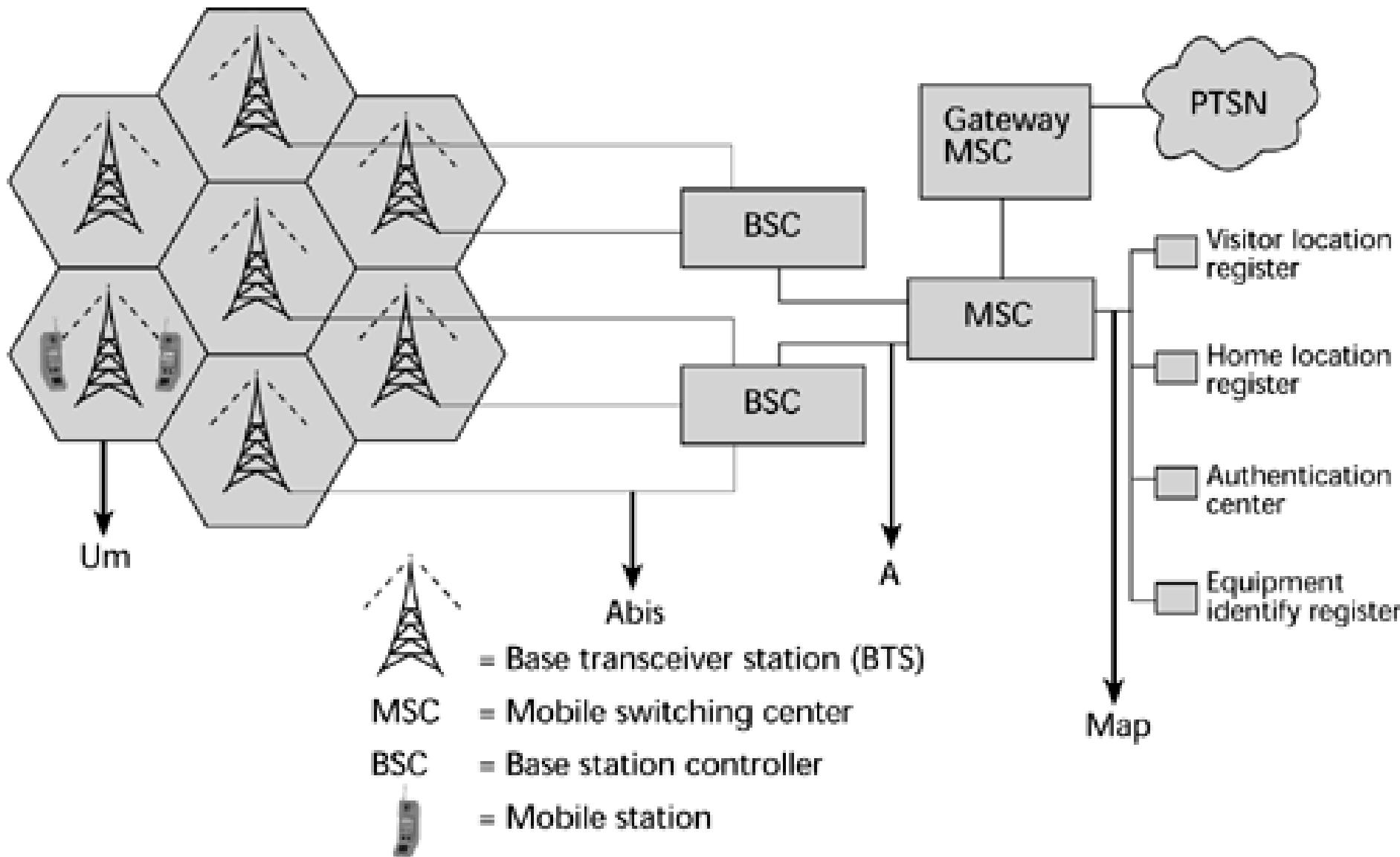
2G的限制

- ◆ TDMA 系統需要guard band來避免干擾



Also required potentially unreliable “hard” handoffs
 Switch channels between adjacent cells – potential for dropped calls

行動通訊架構 (GSM)



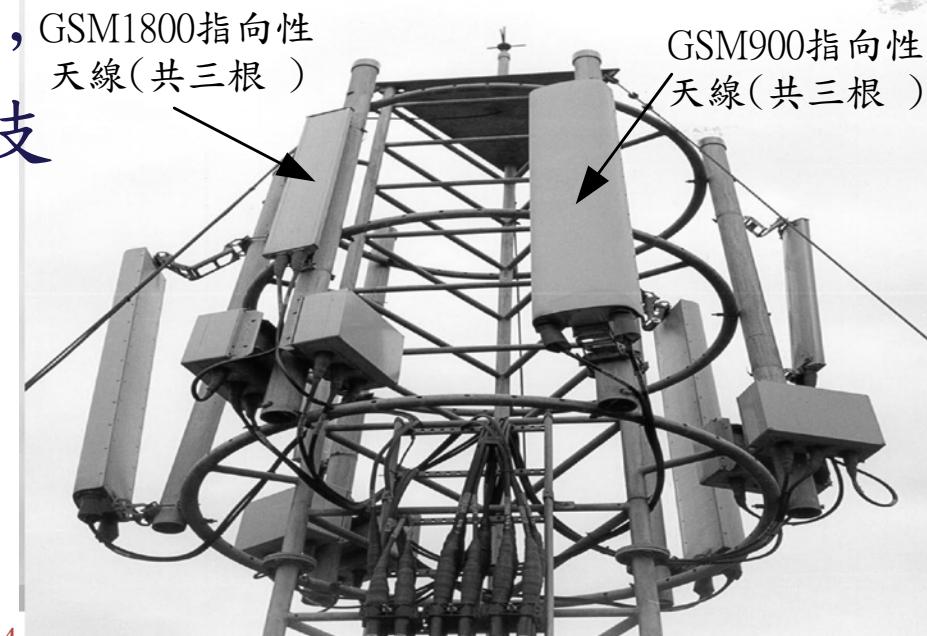
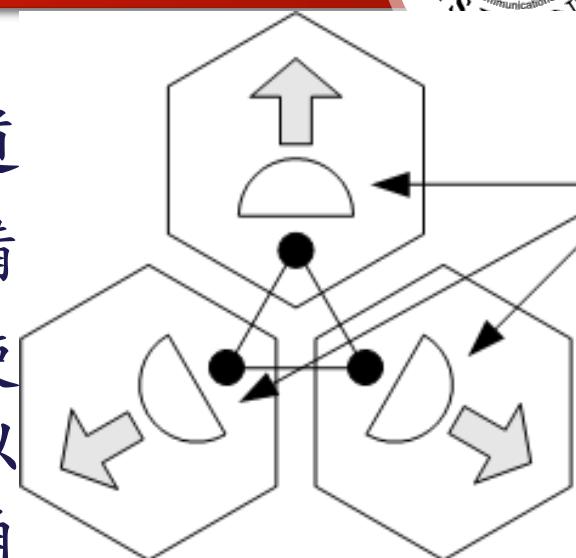


行動通訊架構 (GSM)

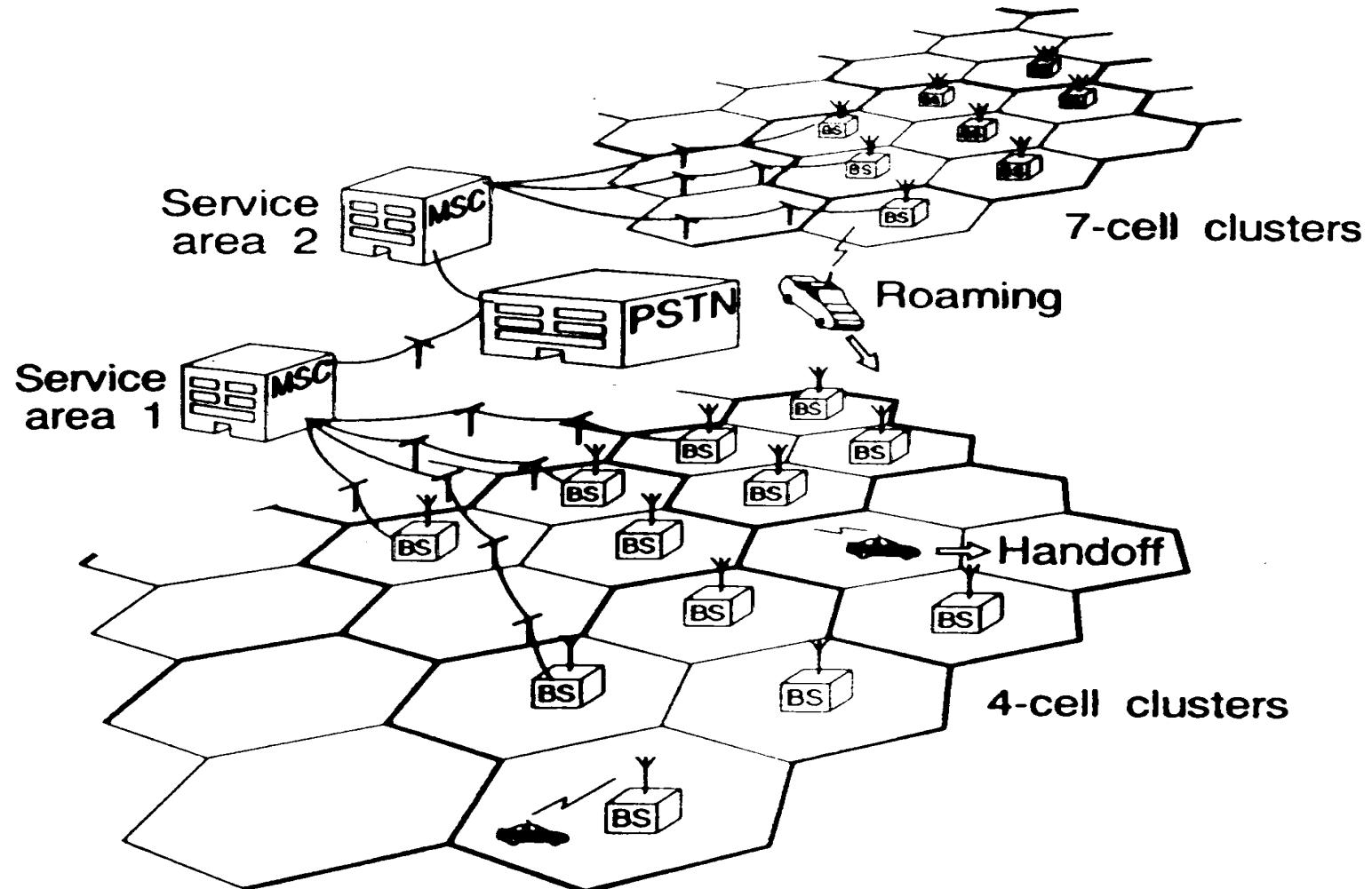
- ◊ Base transceiver station (BTS): 基地台，負責與手機連線
- ◊ Base station controller (BSC): 基地台控制站，控制數個基地台，分配各基地台使用的頻帶及傳送功率，協助群組內基地台進行Handover
- ◊ Mobile switching center (MSC): 行動交換中心，行動網路核心，負責call的傳遞路徑，將通話切換至其他MSC或BSC，負責不同BSC之間的Handoff，連接PSTN及以下資料庫：
 - ◊ Home location register (HLR): 本籍位址記錄器，記錄行動用戶位置
 - ◊ Visitor location register (VLR): 訪客位址記錄器，記錄漫遊用戶位置
 - ◊ Authentication Center (AUC): 驗證中心，記錄並核對用戶sim卡密碼
 - ◊ Equipment Identity Register (EIR): 裝置ID記錄器，記錄話機ID，可於話機被盜竊時使用
- ◊ Public switched telephone network (PSTN): 公共交換電話網

基地台

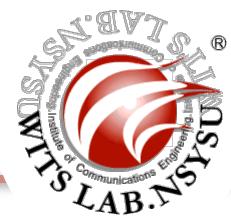
- ◆ 網路與使用者手機間的溝通管道
- ◆ 包含無線電收發機及天線等設備
- ◆ 不過實際上為了讓頻率的重覆使用率盡可能的高，基地台多半是以形的型式存在，像是在一個六角形的中心點架設三隻天線，各朝向不同的方向，每支天線負責120度的區域。



Traditional Cellular Networks (1G & 2G)

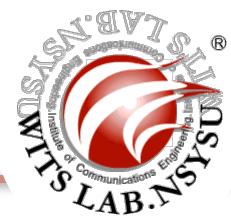


Third Generation Cellular Systems



- ◊ High Speed Data Service
- ◊ Three major standards:
 - ◊ UMTS (Universal Mobile Telecommunication Standard)
 - ◊ In Japan – WCDMA.
 - ◊ cdma2000 (IS-95 successor)
 - ◊ TD-SCDMA: Time-Division Synchronous CDMA

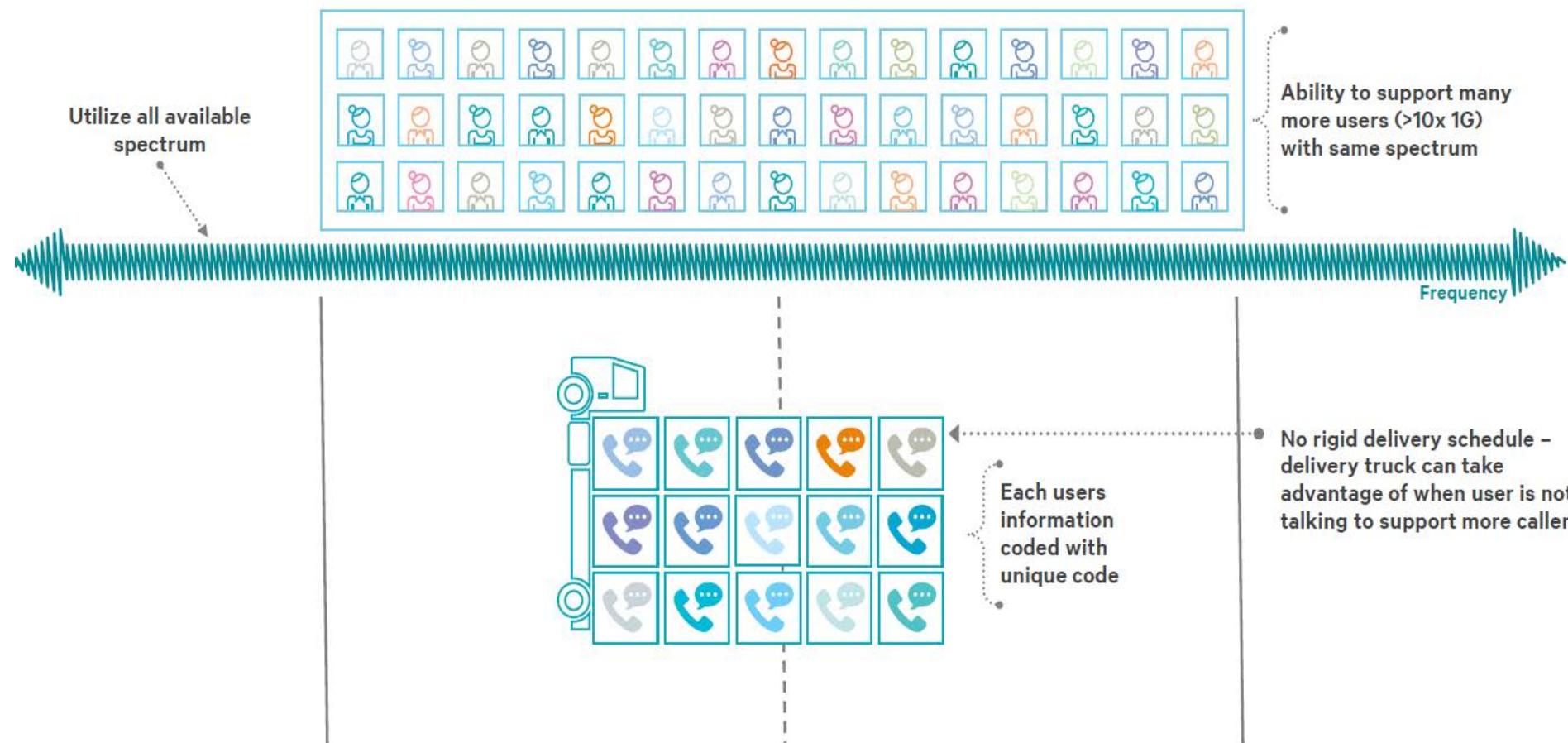
Third Generation Cellular Systems



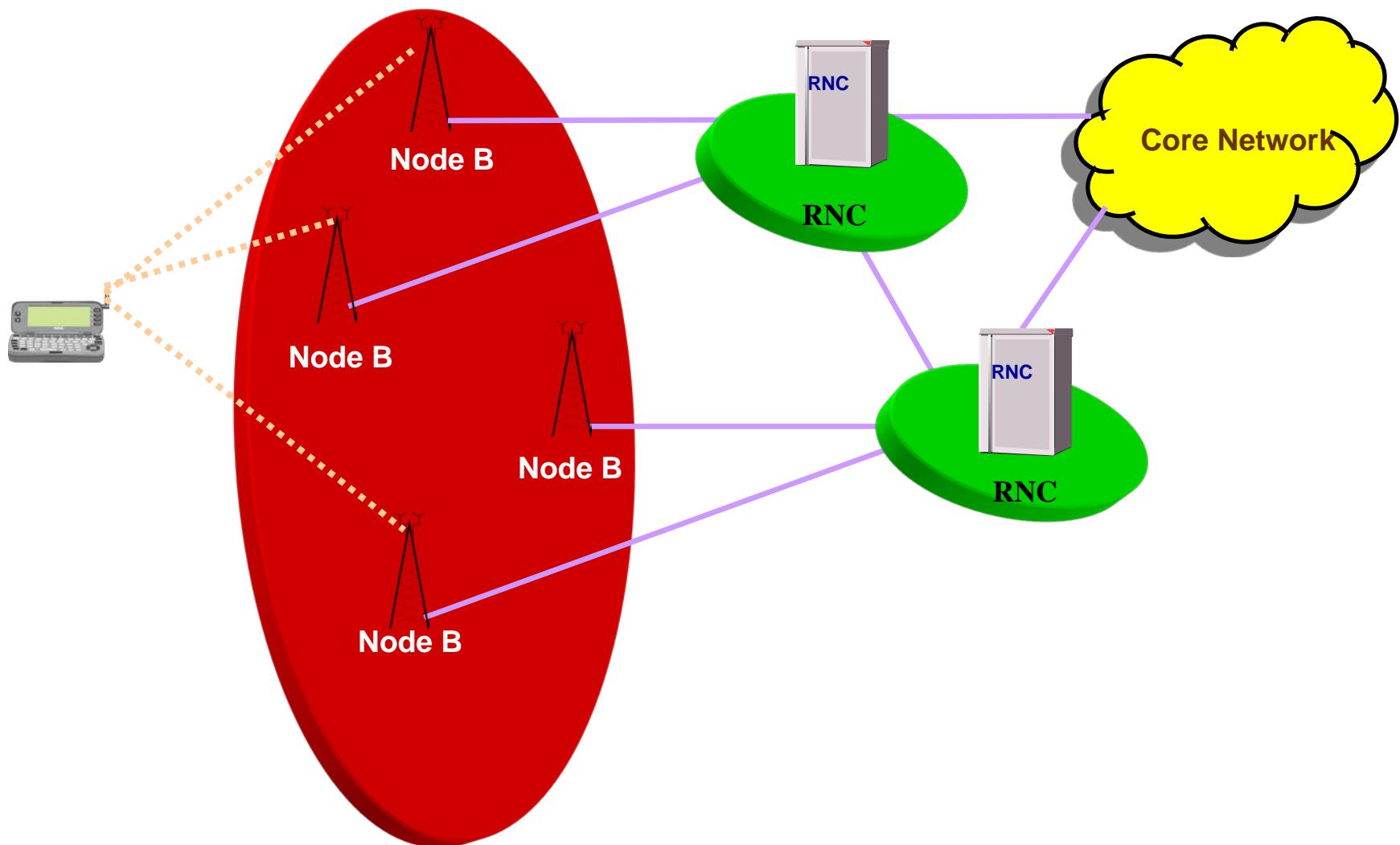
- ◊ IMT-2000 Services
 - ◊ Indoor office: 2M bps
 - ◊ Pedestrian: 384 kbps
 - ◊ Vehicular: 144 kbps
 - ◊ Satellite: 9.6 kbps
- ◊ Multi-environment operations
 - ◊ Mega-cell (100-500 km)
 - ◊ Macro-cell (<=35 km)
 - ◊ Micro-cell (<=1km)
 - ◊ Pico-cell (<=50m)

3G的特性

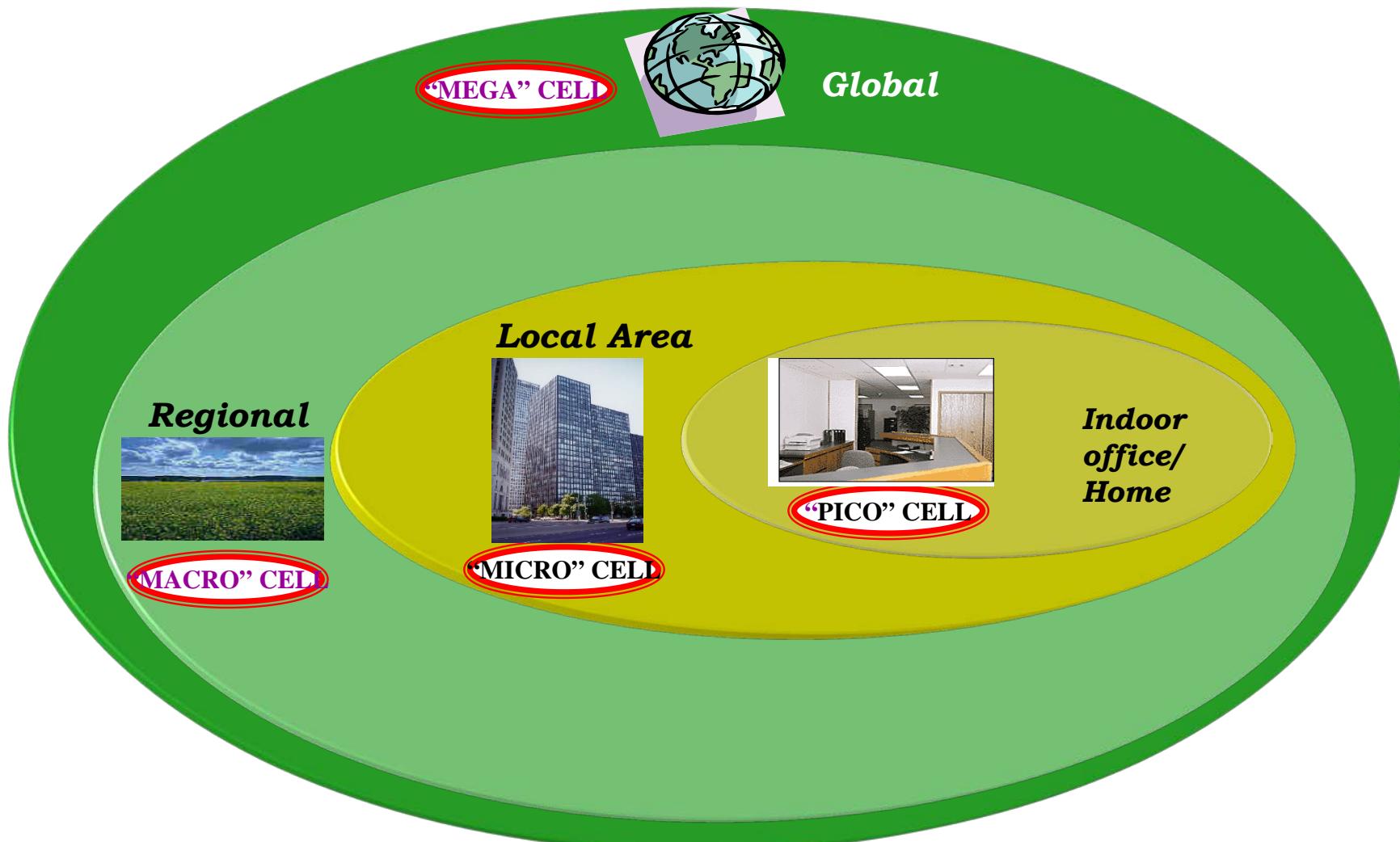
- ◆ CDMA使用可用的載波頻寬來支援更多用戶的傳輸



3G Cellular Network - WCDMA



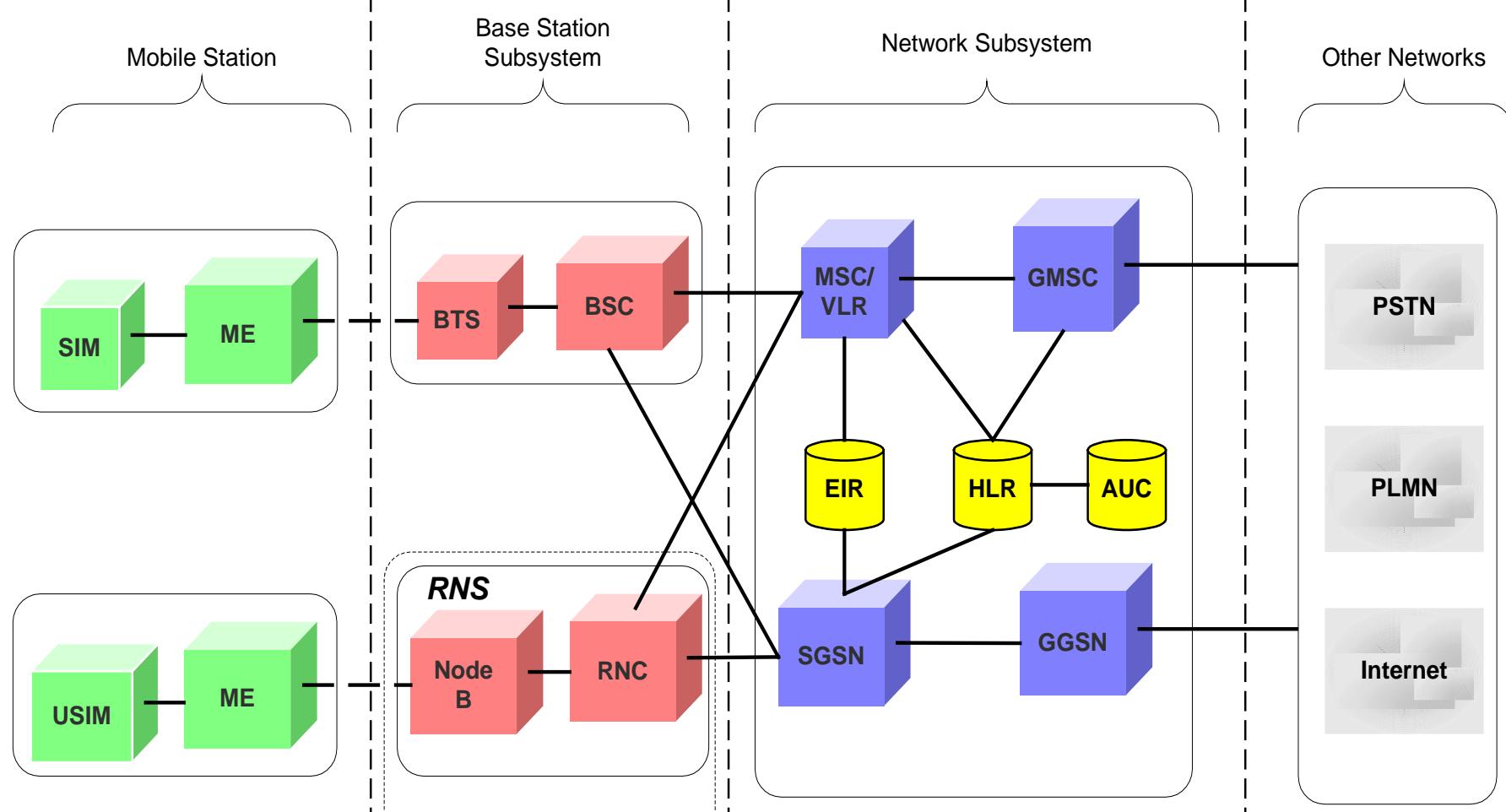
Hierarchical Cellular Networks



通用行動通訊系統 (UMTS)



- 由 GSM 系統演進的3G通用行動通訊系統（Universal Mobile Telecommunications System，UMTS）





UMTS架構

無線電網路子系統（Radio Network Subsystem，RNS）

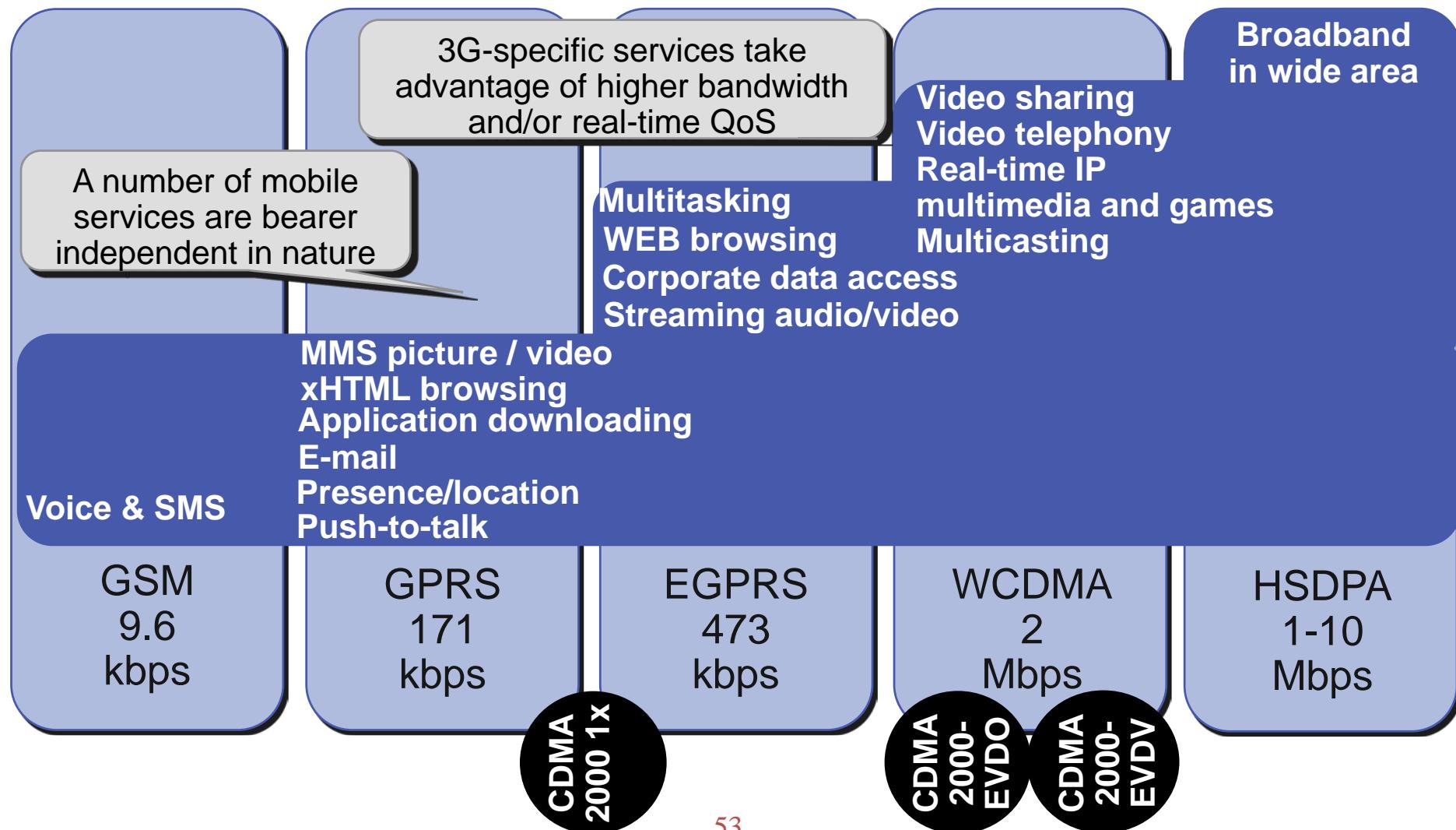
- ◆ Node B:基地台
- ◆ Radio Network Controller (RNC) 無線電網路控制器

核心網路:

- ◆ 負責傳遞語音的網路元件包括 MSC/VLR、HLR 和 GMSC，沿襲GSM架構
- ◆ 負責傳遞數據資料的網路元件包括 SGSN 和 GGSN，沿襲GSM架構
 - ◆ Serving GPRS Support Node (SGSN):GPRS服務節點，把用戶的資料，轉送到GPRS網路中，以及負責把外部網路送給GGSN的資料，轉到無線網路介面傳送給使用者。
 - ◆ Gateway GPRS Support Node (GGSN): GPRS閘道節點，結網際網路及行動網路的橋樑

2G到3.5G的演進

Improved performance, decreasing cost of delivery



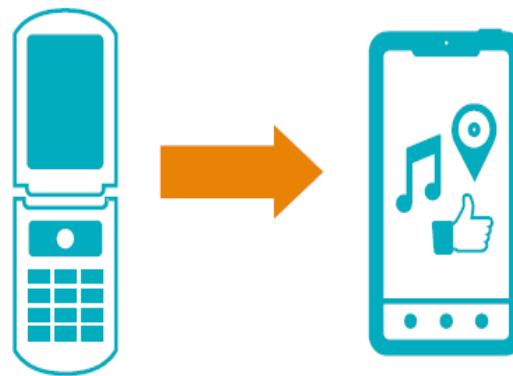
However....

Broadband Internet



Consumers introduced to broadband internet access in the home/office

The Smartphone



Amazing innovations in device technology resulted in the era of the smartphone

Mobile Everywhere



Average mobile subscriptions per 100 people¹

Thanks to 2G technologies, more and more people had a mobile subscription

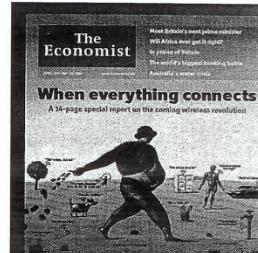
The Economist(經濟學人), April 26th, 2007.

When everything connects



經濟學人
The Economist

iPhone是蘋果公司推出的第一代智慧型手機，該款智慧型手機於2007年1月9日正式發布，並於同年6月29日正式發售。



未來五十年無線通訊將掀起生活革命



擺脫有形的電纜線束綁， 無線通訊可應用在任何物品上， 並能夠推升生產力。

為來自電腦產業、捷足先登的公司開啟大門，諸如三星 (Samsung)、飛利浦 (Philips)、霍尼威爾 (Honeywell) 與日立 (Hitachi)。四月底，奇異 (General Electric) 的感應部門表示，將在製藥與石油化學產業使用無線感應器。政府將扮演關鍵角色，不只是因為無線電頻率供給不足。除了頻寬可能因為新興技術缺乏財力或政治力而被擋置，另外，政界與商界對人體造成的影响，今天法規通常假定隱私權受到消費者與公司，或民眾與政府之間的約定所保障。但在一個許多網路在空中相互連接、資訊廣泛共享的世界，無線網路應使消費者知道，他們何時受到監督。

政府應扮演關鍵角色，避免太多政策干預及管制。

未來五十年，無線技術無所不在的情形，不僅會像二十世紀前半期的電動馬達，出現在從打蛋機到後半期的電腦化操作模式，占據從汽車到咖啡機的各式各樣機器。儘管結果有可能令人恐懼，但大部分情況下，它們將帶來超乎想像的助益。

期電腦客，是因為他們的Austen投票（鴻接：第一台個人電腦，但功能極為簡單）招搖撞騙。

兩大巨擘——索尼愛立信 (Sony Ericsson) 與諾基亞 (Nokia) 最近幾年已經賣掉機密通訊部門，此舉

重大考量為隱私權問題。今天的法律通常假定隱私權受到消費者與公司，或民眾與政府之間的約定所保障。但在一個許多網路在空中相互連接，資訊廣泛共享的世界，無線

將證實它們的更大影響力。就就像過去幾十年，每家商店都找得到微處理器一樣，無線通訊晶片可能會成為小物品的一部分。此預言可能並不誇張。小玩偶和小東西將和其他裝置對話，從遠端提供服務。農場的無線系統將測量溫度與濕度，控制灌溉設備，標籤將驗證食物的來源與通路。

資訊傳遞更快更便宜，擺脫電纜線束綁，資訊傳遞與資訊有關：將文件、照片等紀錄數位化，使資訊運用起來簡便；無線通訊革命即是便

捷，資訊傳送至任何地方，而無須付上任何成本，不再受到物理的電線束綁之後，資訊將傳送到最有價值的目的地。

就現階段而言，大出風頭的是行動電話。從簡單的電話功能逐步進化成電子錢包、鑰匙圈、健康監

片，每片只要一美元（約合新台幣三十三元），而無線射頻識別系統（RFID）的標籤尺寸則可以小到放在指紋織隙之間。當我們能以無線方式將電力傳送到這些裝置時（不久的將來就能實現），所有東西將能一切就緒。

無線通訊應用資訊科技一般，能夠推升生產力。想想無線通訊將如何改變汽車、車產業、汽車製造商開

業，並能夠推升生產力。對於任何人（其中大多是政治人物）而言，描繪無線技術造就的藍圖十分困難，就像電動馬達和微處理器的情況一樣。

此成就得歸功於通訊公司馬可尼 (Marconi) 的無線電發報裝置及微處理器之間的整合與發展。

即時監控，故障前換掉零件，小晶片改變汽車產業。如果發生車禍，無線晶片可以告訴急救服務員傷員地點在哪裡，發生的事件以及是否有人受傷。交通資

訊可以立即反映，而且完全正確。依據精確的路線收取過路費。英國保險商以為駕駛人精確的時間與地點為基礎，提供不同保費的保障。

當然，在無線通訊有能力實現承諾的願景之前，還有許多等待完成。第一大障礙是新奇性。一如

般新產業發展初期常見的，市場光榮名義各樣專利系統，其中許多是從零開始，不像一九七〇年代的早

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目前還不清楚能夠拔得頭籌設

物的真偽：位於人們體表或體內的

測溫及導航裝置。

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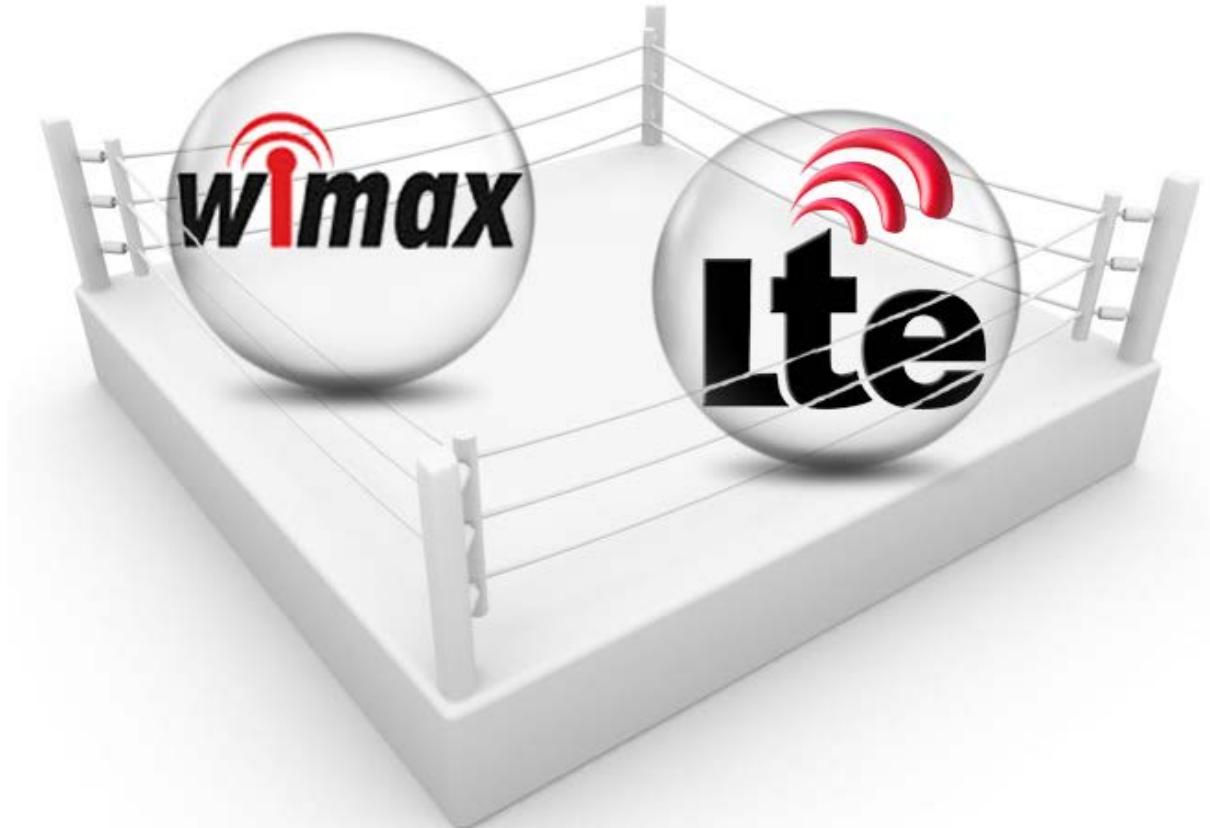
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為提供讀者更寬廣的國際視野，與世界經濟脈動同步，本刊與《經濟學人》簽約，呈現給讀者最新、最快的世界政經脈動。

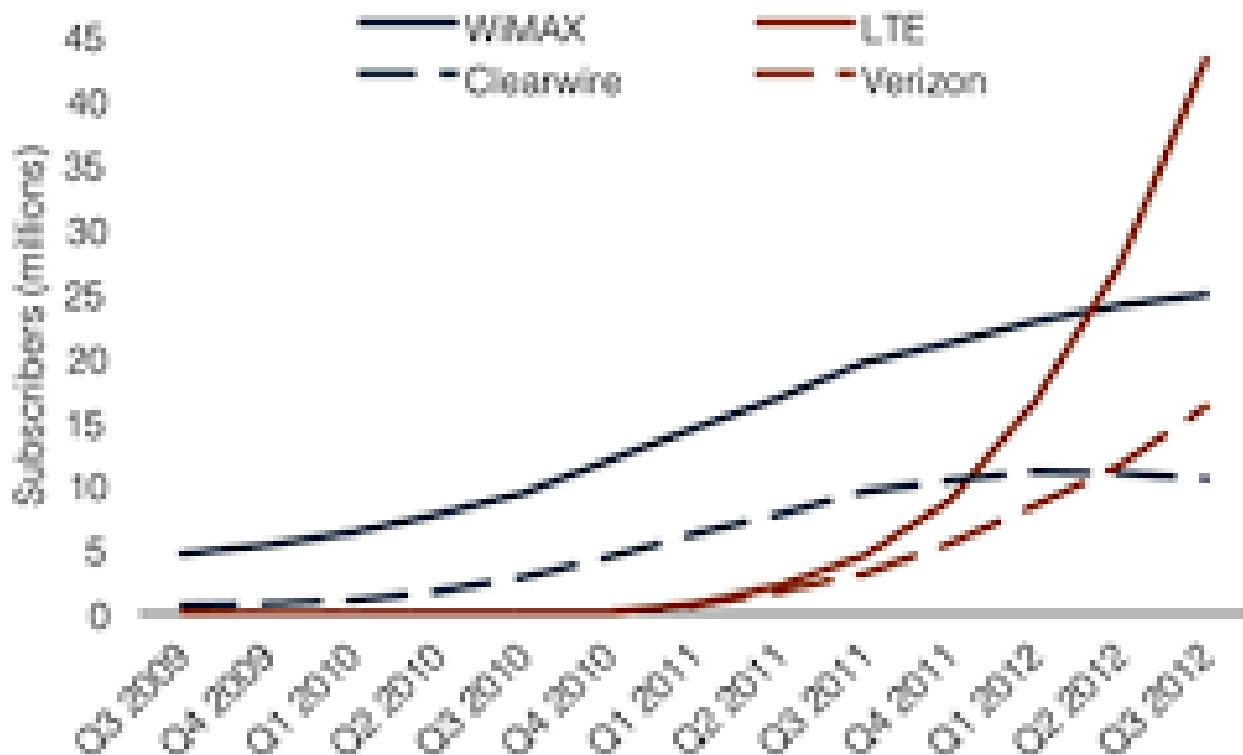
Wimax vs. LTE



WiMAX與LTE之爭



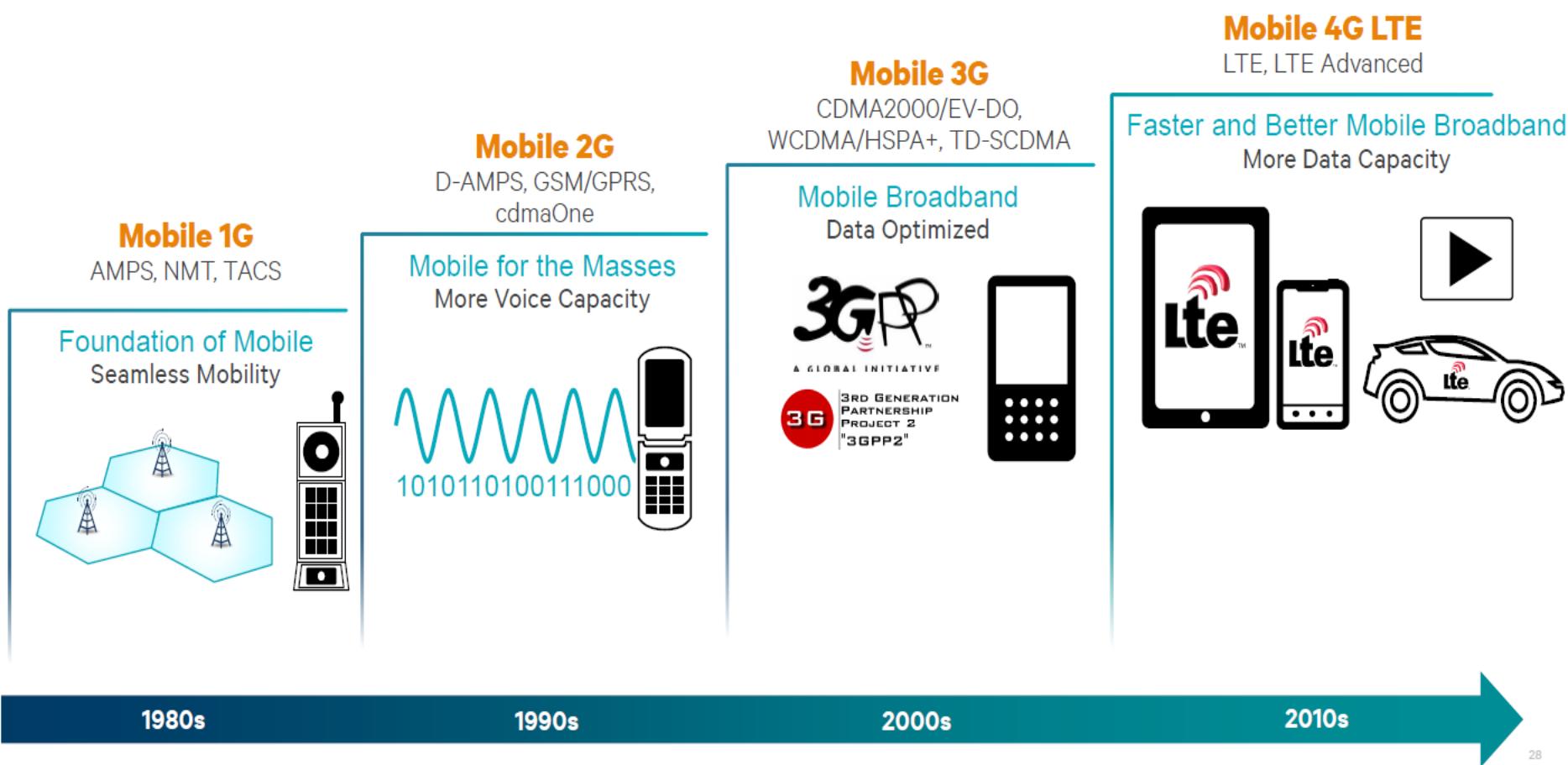
Global WiMAX vs. LTE Subscribers, Q3 2009-Q3 2012



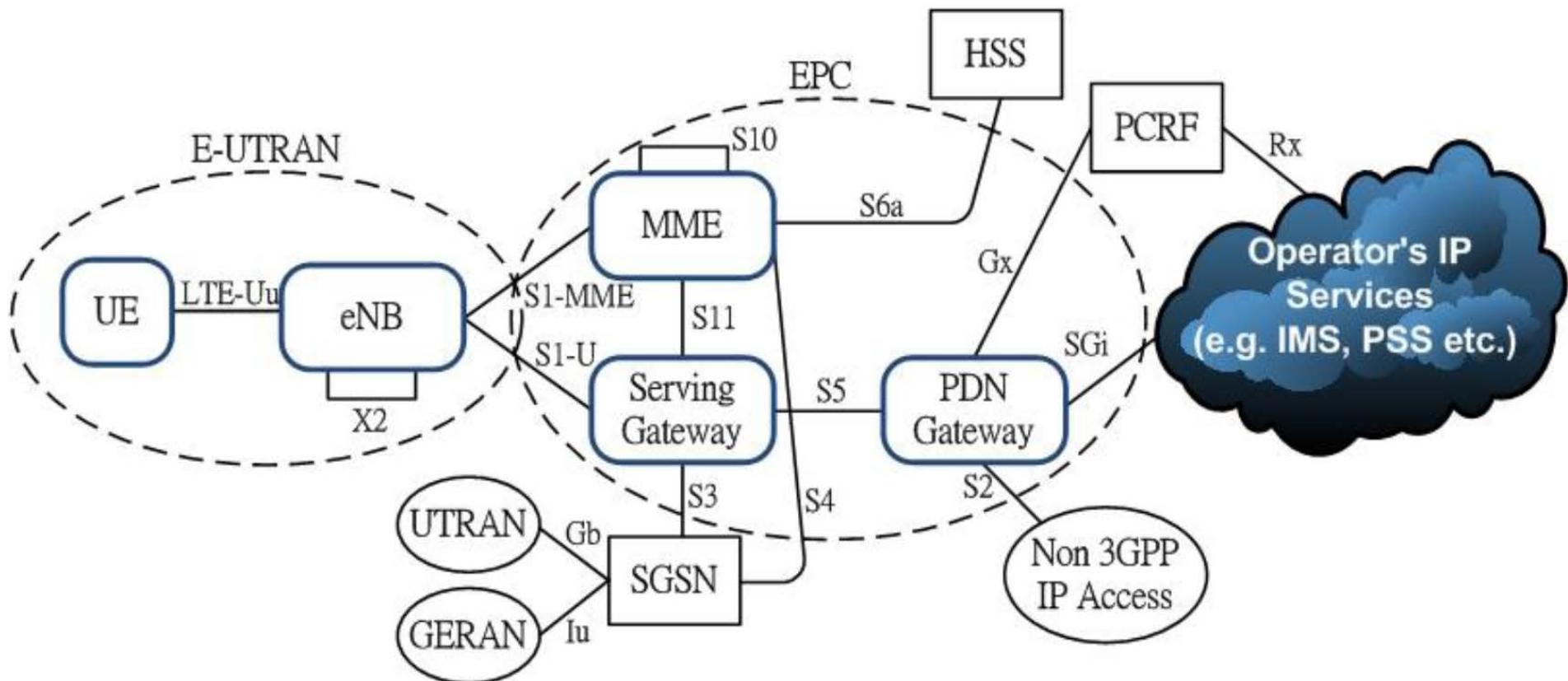
Source: TeleGeography

© 2012 Plunkett, Inc.

4G的演進



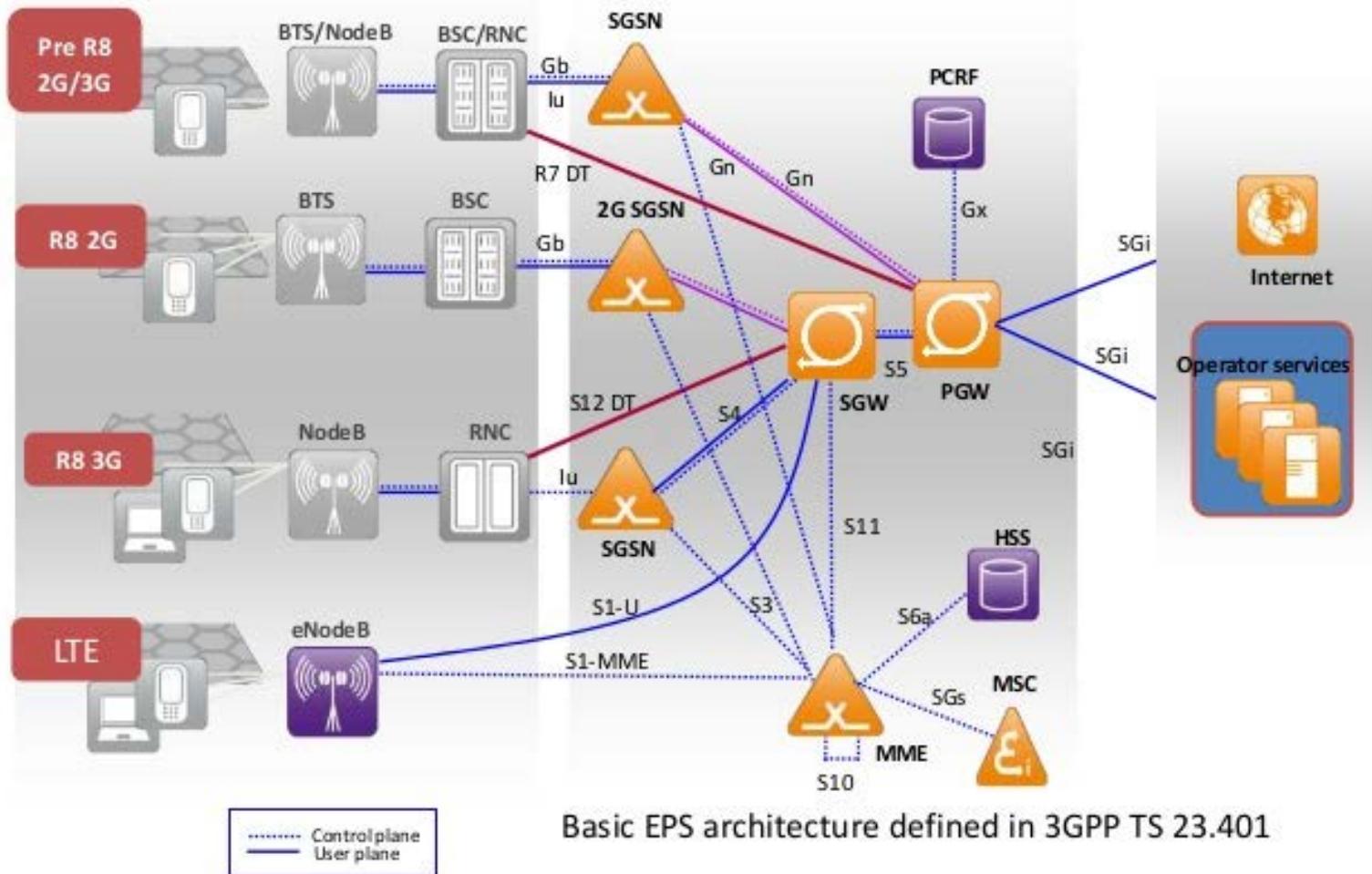
4G LTE Architecture



4G LTE Architecture



General LTE Architecture



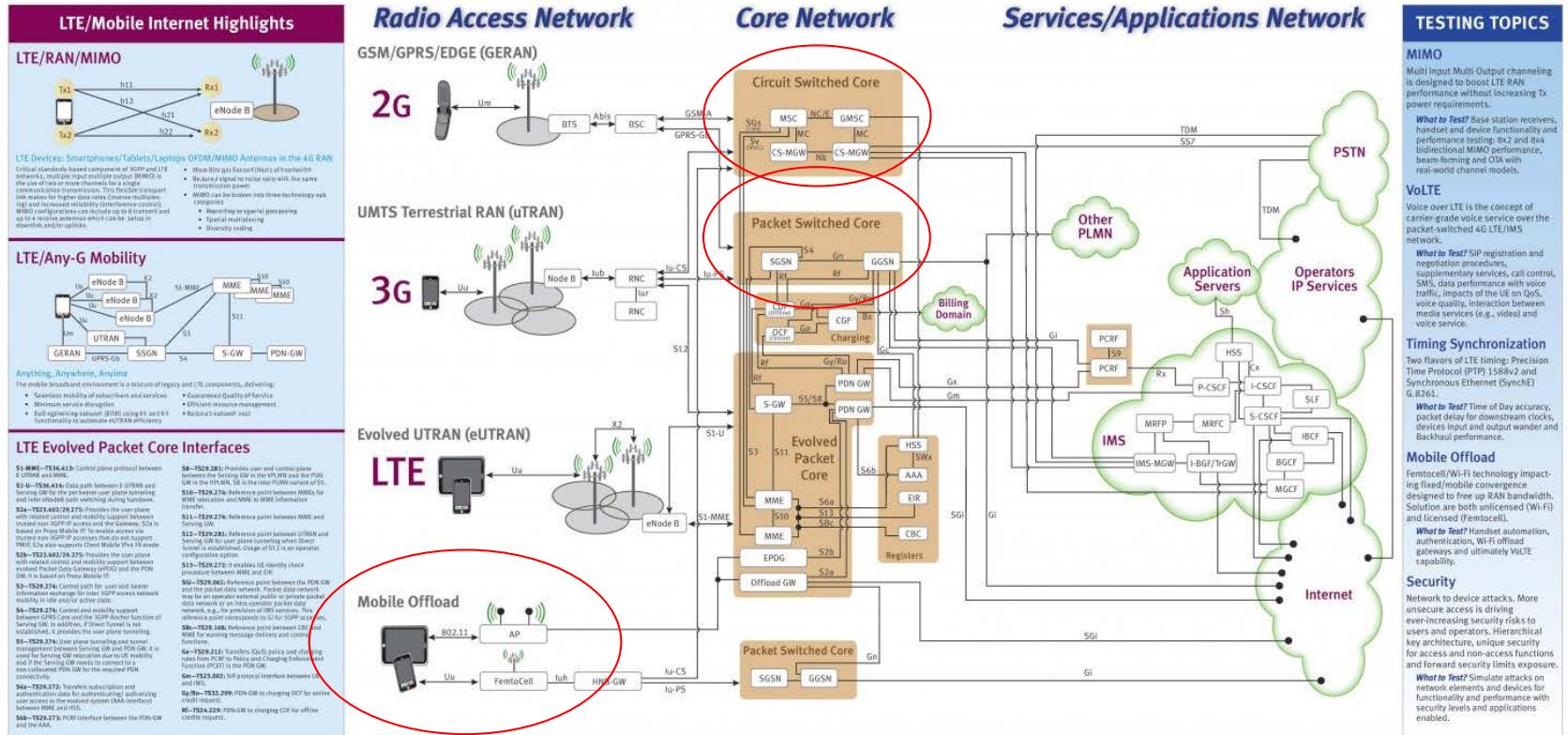
Abbreviations

- ◊ GPRS: General Packet Radio Service (2.5G)
- ◊ EDGE: Enhanced Data Rates for GSM Evolution (2.75G)
- ◊ GGSN: Gateway GPRS Support Node
- ◊ SGSN: Serving GPRS Support Node
- ◊ MME: Mobility Management Entity
- ◊ PGW: Packet Data Network (PDN) Gateway
- ◊ SGW: Serving Gateway
- ◊ HSS: Home Subscriber Server
- ◊ PCRF: Policy and Charging Rules Function
- ◊ RNC: Radio Network Controller
- ◊ BTS: Base Transceiver Station
- ◊ BSC: Base Station Controller
- ◊ GERAN: GSM EDGE Radio Access Network
- ◊ RRC: Radio Resource Control

LTE & Mobile Internet



LTE and the Mobile Internet



DEVICES/RAN TESTING



Sprinten's VR5-10 Spatial Channel Emulator brings unprecedented ease of use to testing MIMO beamforming devices and base stations. VR5 MIMO, TDD and FDD spatial channel emulators for testing are just a few of the challenges that the tools are easily handling with this bench-top unit. The VR5 offers changes that are revolutionizing the way you test MIMO performance, while new hardware introduces orders of magnitude improvements in bandwidth, signal power and dynamic range.



Sprinten's CS8 provides a highly efficient solution for testing LTE & wireless UE designs in the R&D lab. CS8 is a single platform that delivers the most advanced automated test coverage for LTE, 3GPP Rel. 8, and 3GPP Rel. 10 implementation for testing IMS services such as VoLTE, CS8 offers comprehensive support for multi-cell, multi-RAT capability and integrated MIMO.



Sprinten's 8100 is the leading solution for UE device operator acceptance testing. The 8100 provides comprehensive, fully automated benchmarking tools and a wide range of test cases for 3GPP Rel. 8 and Rel. 10. 8100 solutions are available in a range of scalable, cost effective options, from bench-top to full system configurations for complex application, location and radio access test areas.

NETWORK/APPS LAB TESTING



Landslide provides a comprehensive end-to-end platform that emulates millions of mobile data subscribers, simultaneously accessing multiple cellular and non-cellular networks. Landslide emulates all of the key wireless core packet nodes and backbone control plane and data plane simulation.

Sprinten TestCenter provides automated performance with scale and iteration to test next generation networks – from traditional performance testing to rigorous analysis of networks leveraging Virtualization, Cloud Computing, Network Functions Virtualization, and emulation of mobile network scenarios and traffic patterns to assess QoS and QoE.

Whether you are a service provider, manufacturer, product designer, or testing engineer, Sprinten can help you deliver on your promise of next-generation products and services.

SERVICE ASSURANCE TESTING

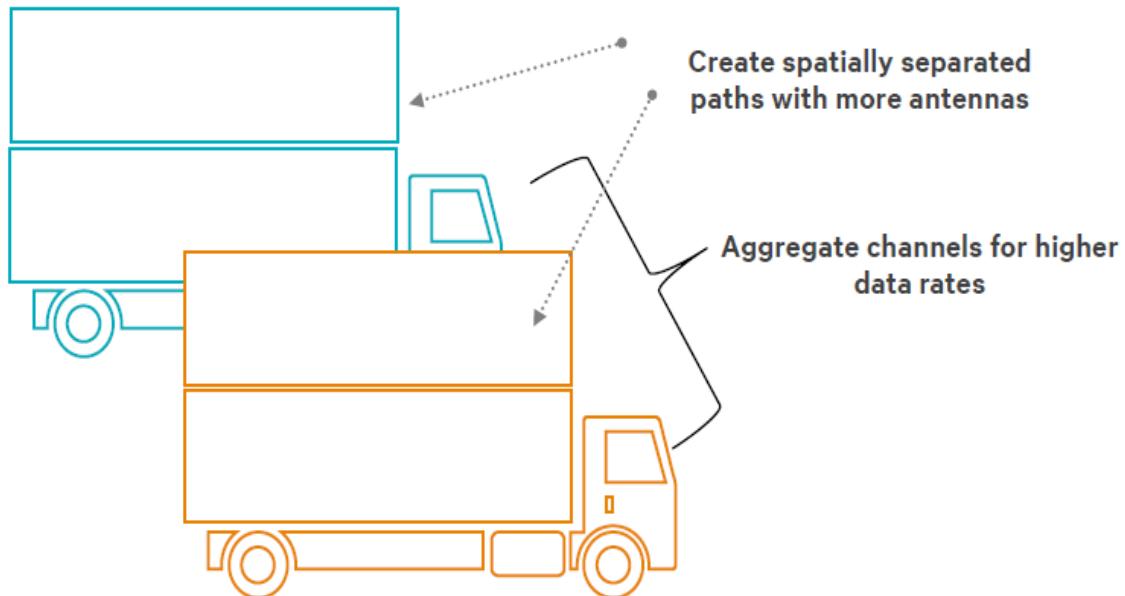


Sprinten TestCenter Live is used by Telcos, MSOs and MNOs around the world to support Ethernet service delivery. From mobile backhaul, to leased line, to global IP networks – operators benefit from Sprinten's active monitoring, performance monitoring and troubleshooting in a single deployed solution.



LTE的特性

Flexible support for wider channels
supporting more users

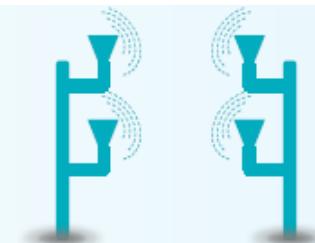


Connect faster ! Connect real-time !



Wider Channels

Flexible support for channels up to 20 MHz enabled with OFDMA



More Antennas

Advanced MIMO techniques to create spatially separated paths;
2x2 MIMO mainstream



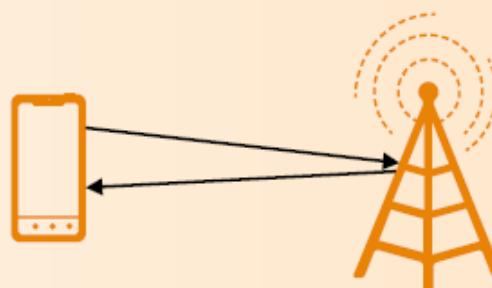
Carrier Aggregation

Aggregate up to 100 MHz for higher data rates – 2 carrier (2C) commercial; 3C announced¹



Simplified Core Network

All IP network with flattened architecture resulting in less equipment per transmission



Low Latencies

Optimized response times for both user and control plane improves user experience

LTE-Advanced

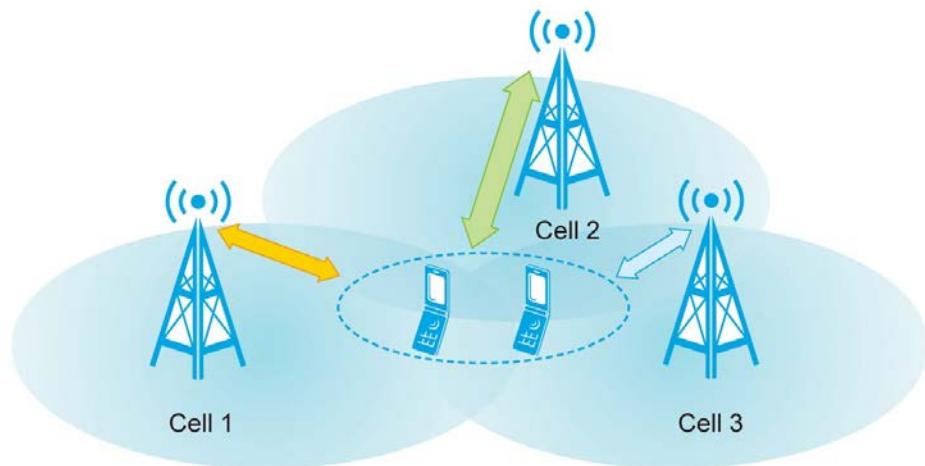


System aspect		E-UTRA/LTE (3GPP Rel-8)	IMT-Advanced requirements	LTE-Advanced (3GPP Rel-10)		
(Peak) data rates		DL: 327.6 Mbps (4x4 MIMO, 64QAM) UL: 86.4 Mbps (64QAM)	1 Gbps (high mobility) 100 Mbps (low mobility)	1 Gbps	Carrier aggregation, MIMO	
Supportable bandwidth		up to 20MHz	40 MHz, up to 100 MHz	up to 100MHz	Carrier aggregation	
Spectral efficiency	Peak	DL: 15 bps/Hz (UE category 5)	15 bps/Hz (4x4 MIMO)	30 bps/Hz	8x8 DL MIMO	
		UL: 3.75 bps/Hz (UE category 5)	6.75 bps/Hz (2x4 MIMO)	15 bps/Hz	4x4 UL MIMO	
	Average	DL: 1.87 bps/Hz	2.2 bps/Hz	3.7 bps/Hz (4x4 MIMO)	CoMP, MIMO	
		UL:	1.4 bps/Hz	2.0 bps/Hz (2x4 MIMO)	CoMP, MIMO	
	Cell edge	DL: 0.06 bps/Hz (4x2 MIMO)	0.06 bps/Hz (4x2 MIMO)	0.12 bps/Hz (4x4 MIMO)	CoMP, MIMO	
		UL: 0.03 bps/Hz (2x4 MIMO)	0.03 bps/Hz (2x4 MIMO)	0.07 bps/Hz (2x4 MIMO)	CoMP, MIMO	
U-plane latency		less than 30 ms	less than 10 ms	less than 10 ms		
C-plane latency		less than 100 ms	less than 100 ms	less than 50 ms		

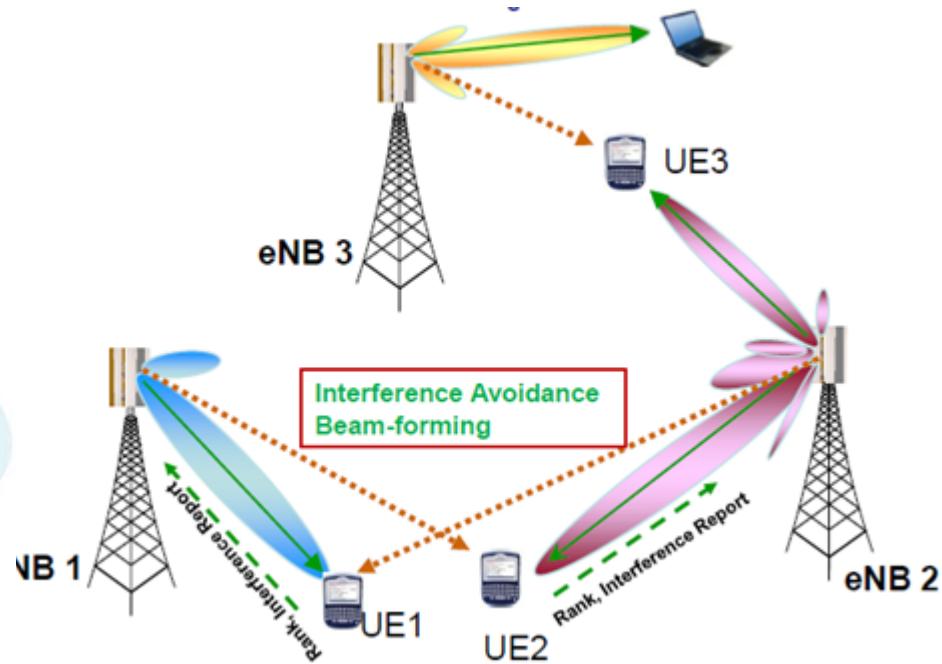
Coordinated Multi-Point (CoMP)



Joint Processing



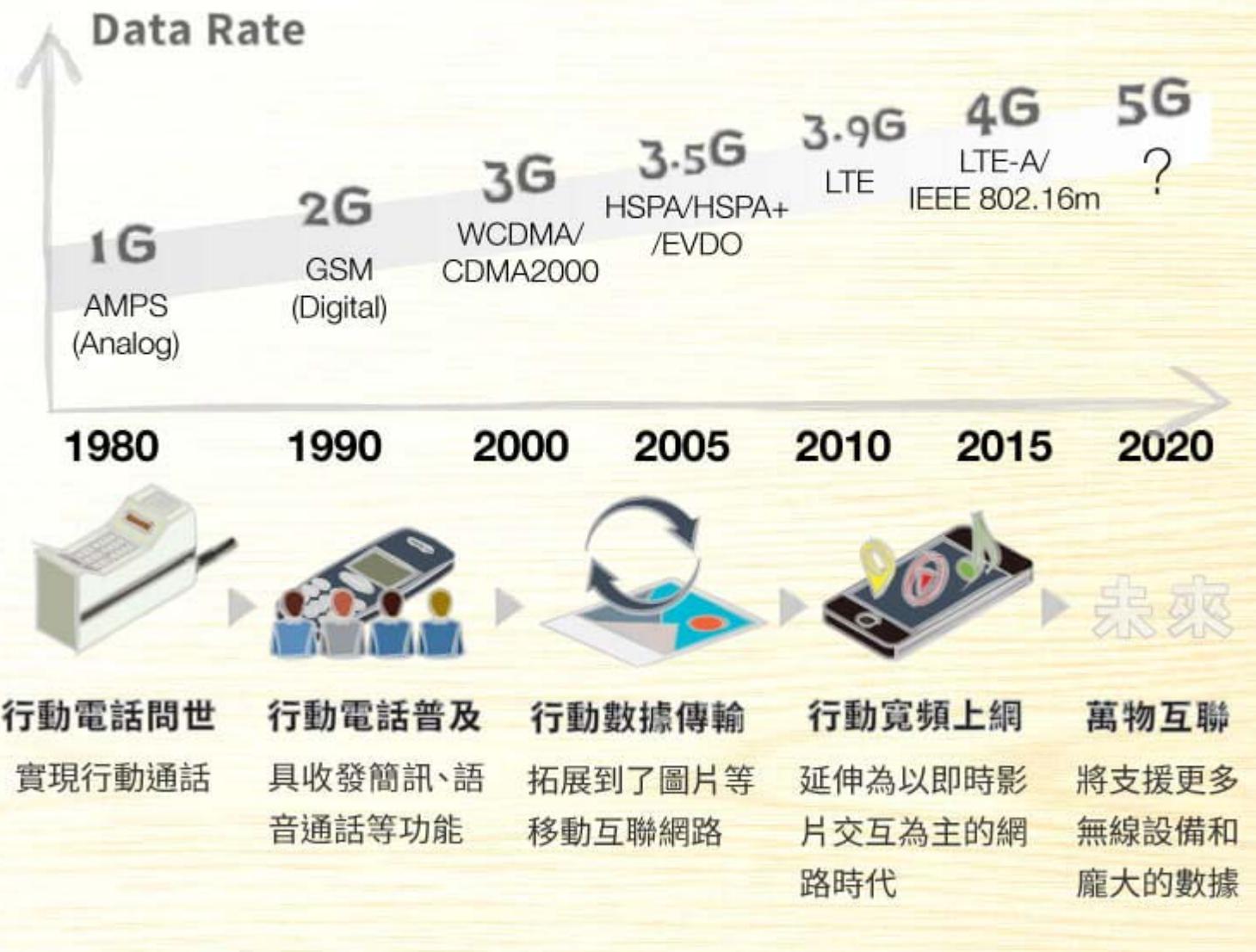
Coordinated Beamforming



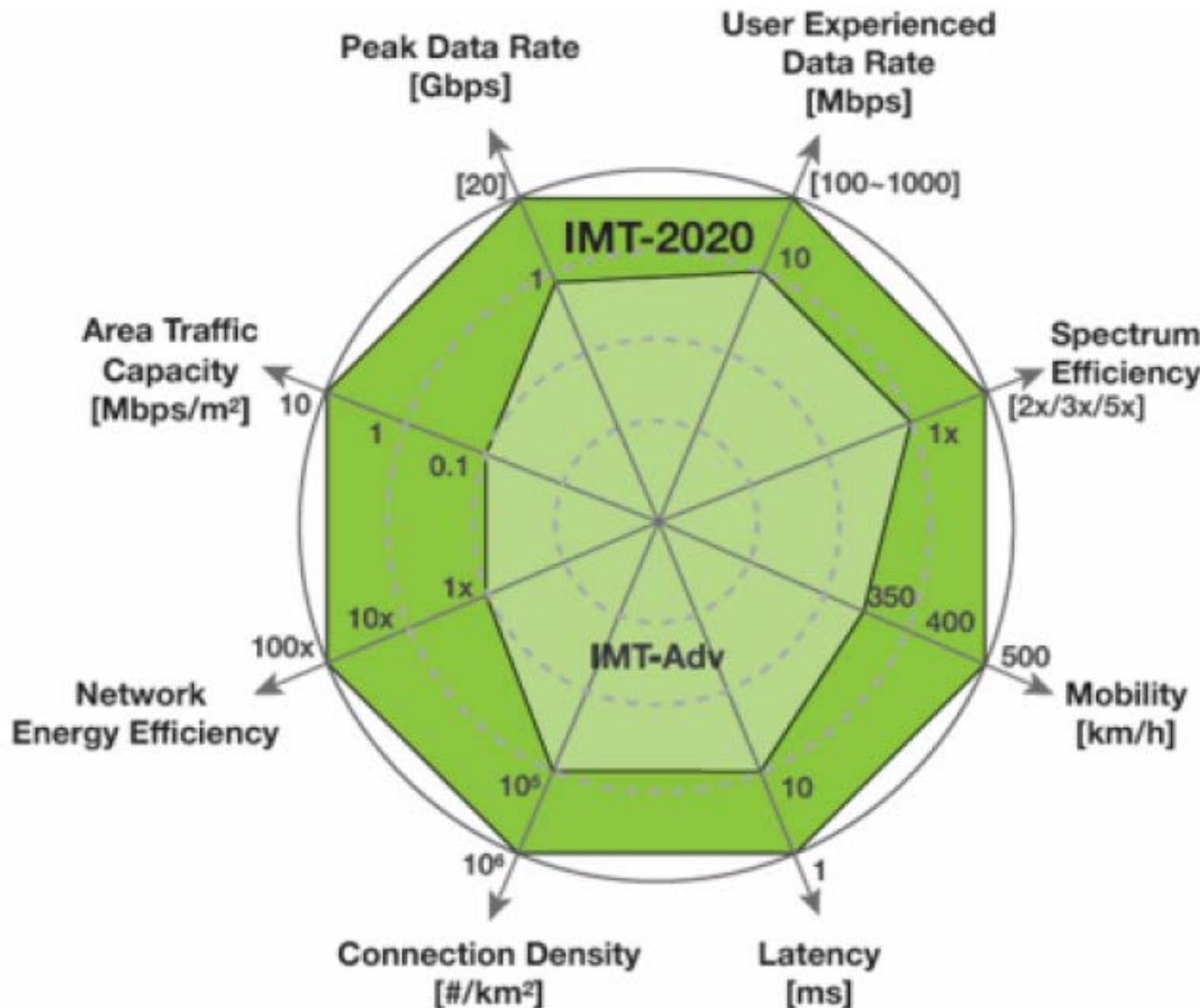
傳輸速率比較

世代	系統名稱	多工方式	調變方式	通道頻寬	資料傳輸率 上傳/下載 (bps)	頻譜效率 上傳/下載 (bps/Hz)
2G	GSM	FDMA TDMA	GMSK	200KHz	9.6K/14.4K	0.05/0.07
2.5G	GPRS		GMSK	200KHz	9.6K/115K	0.05/0.58
2.75G	EDGE		8PSK	200KHz	384K/384K	1.92/1.92
3G	WCDMA	FDMA CDMA	QPSK	5MHz	64K/2M	0.01/0.40
3.5G	HSDPA		16QAM	5MHz	384K/14.4M	0.08/2.88
3.75G	HSUPA		QPSK	5MHz	5.76M/14.4M	1.15/2.88
4G	LTE	FDMA OFDM	64QAM	20MHz	50M/100M	2.5/5
4G	LTE-A		64QAM	100MHz	500M/1G	5/10

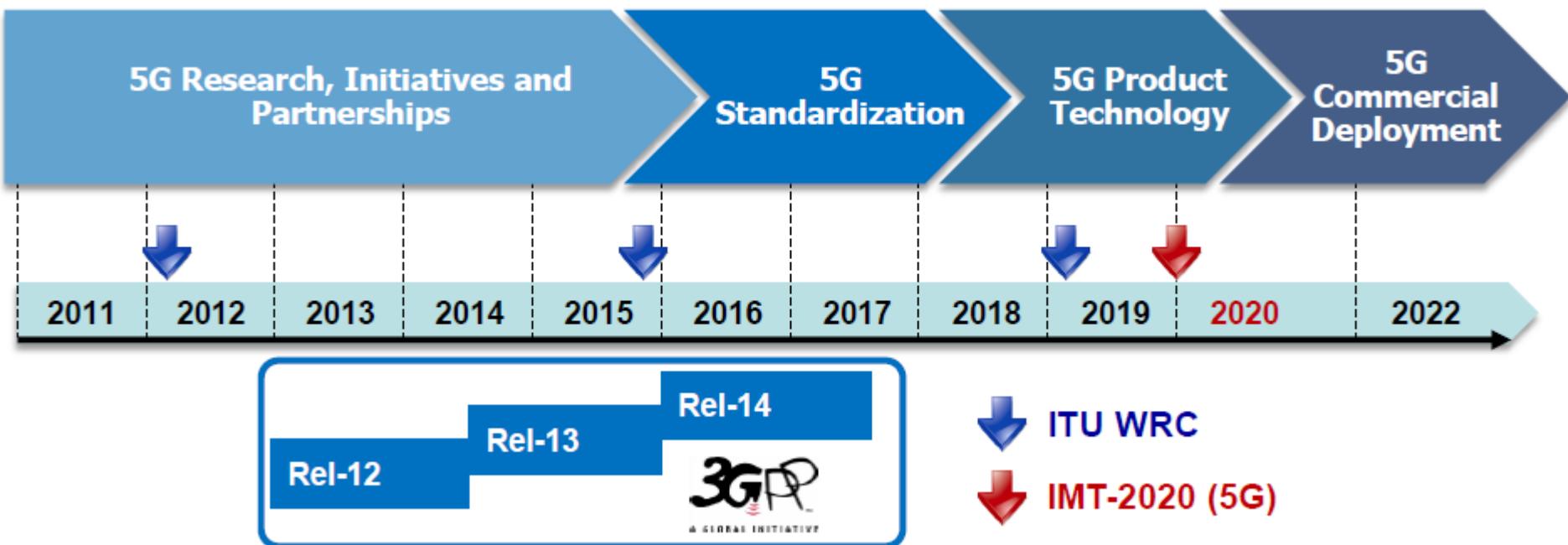
行動通信技術演進歷程



第五代行動通訊 (5G)



5G的時程





5G關鍵技術的趨勢

Multi-Gbps Transmission Rate

- Massive MIMO
- Millimeter Waves
- New Waveforms

Highly Dense Networks

- Advanced Small Cells
- Advanced Inter-node Coordination
- Self Organizing Networks
- Wireless Backhaul/Access Integration

Higher Spectrum Usage

- Carrier Aggregation
- Operation on Unlicensed Bands
- Operation on Millimeter Wave Bands
- Cognitive Radio

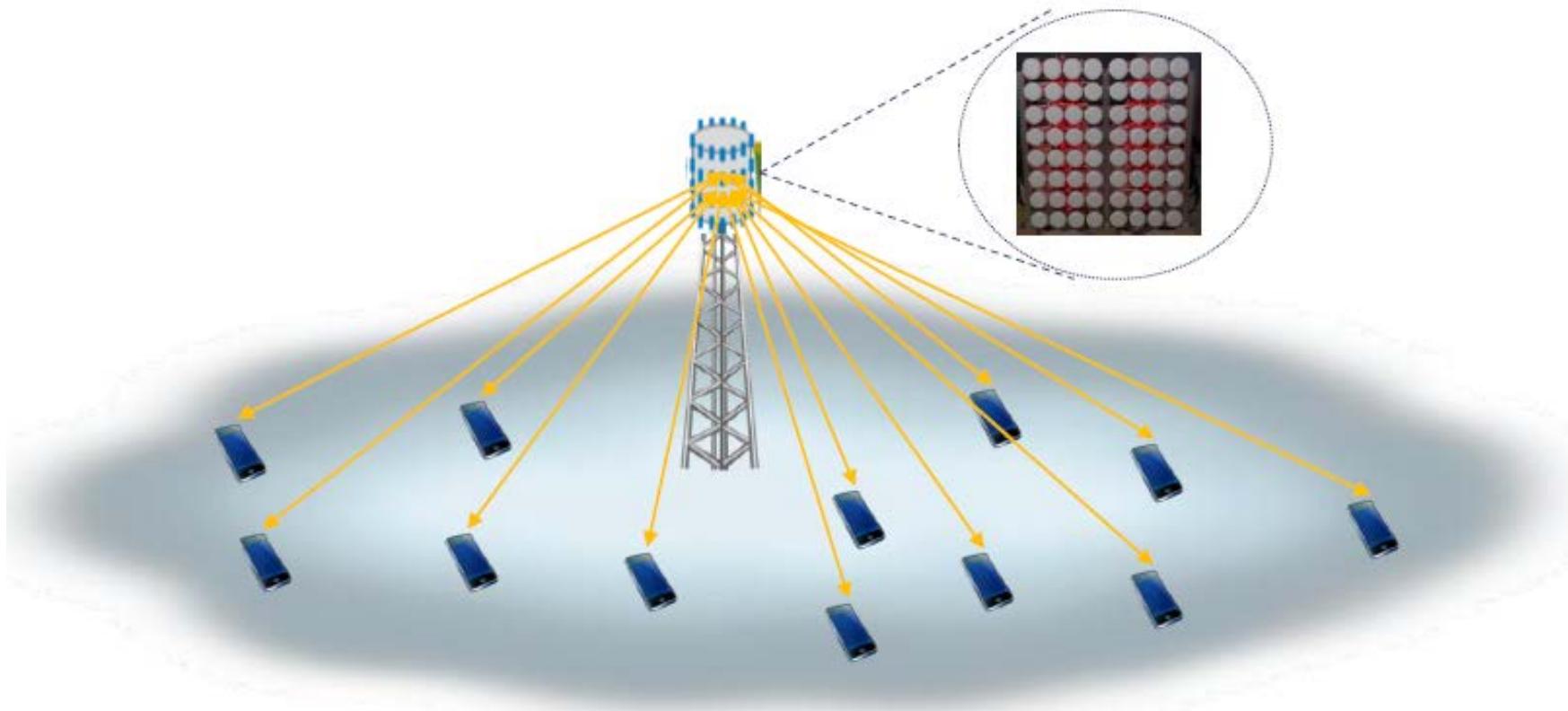
Large Scale MTC

- Device-to-Device Communication (D2D)
- Very low power consumption operation modes
- Multi-RAT Integration and Management
- Advanced Multiple Access Schemes
- Optimized operation in lower bands (sub-1GHz)

Highly Flexible Architecture

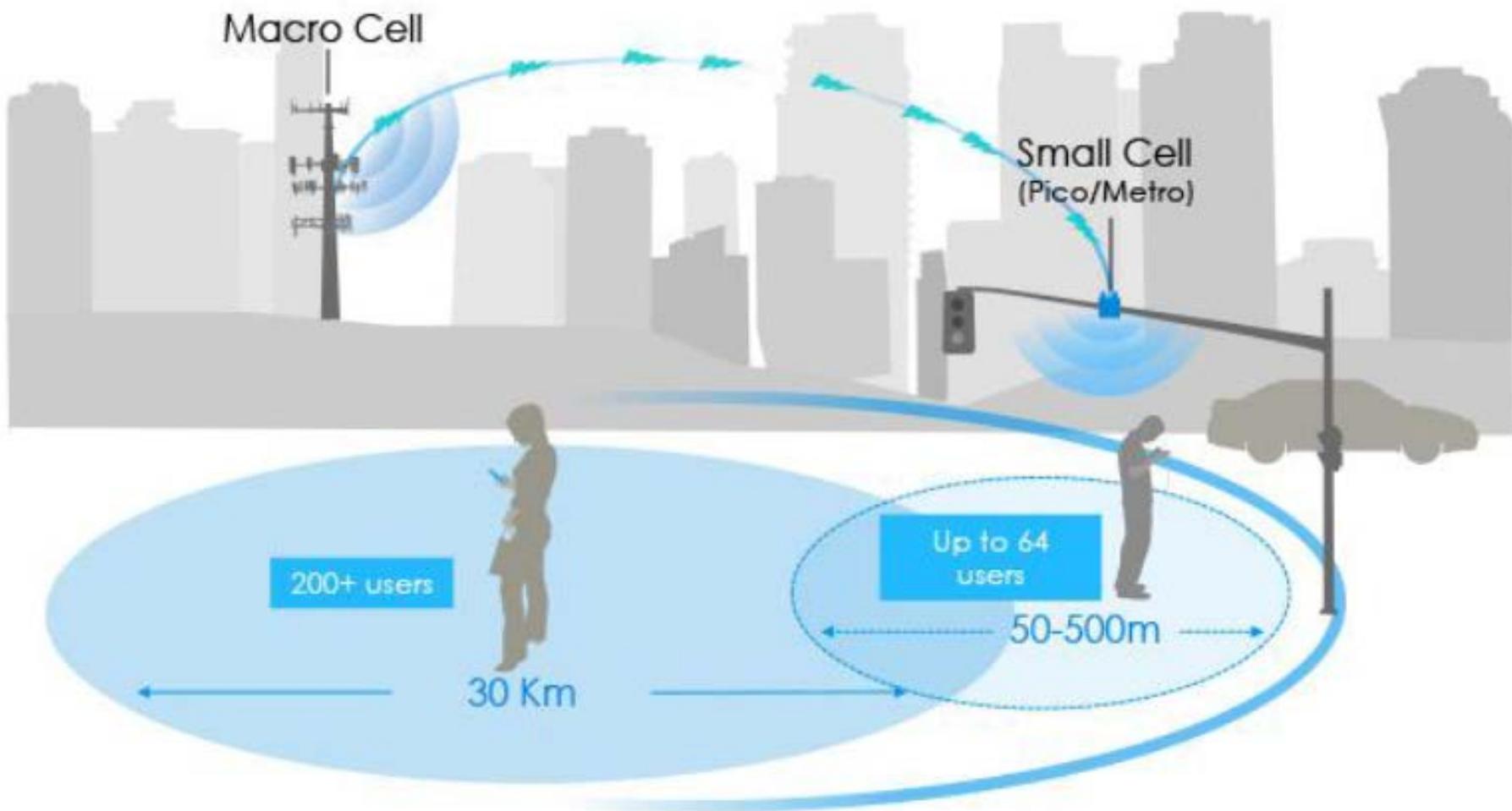
- Context Aware Networking
- Software Defined Networks
- Network Function Virtualization
- Moving Networks

Massive MIMO



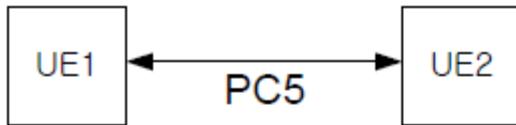
- ✓ Arrays with up to hundreds of elements
- ✓ Typical operation in higher frequencies (>10 GHz)
- ✓ Higher capacity can be achieved with enough elements

Heterogeneous Networks (HetNets)

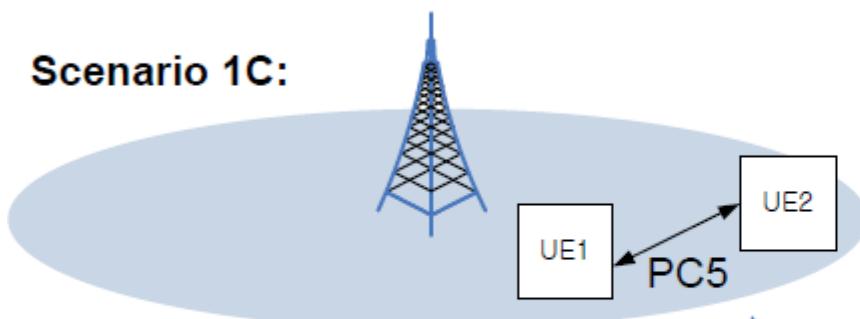


Device-to-Device (D2D)

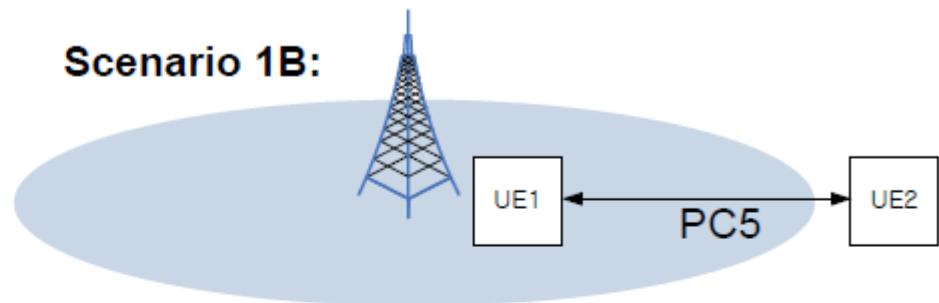
Scenario 1A:



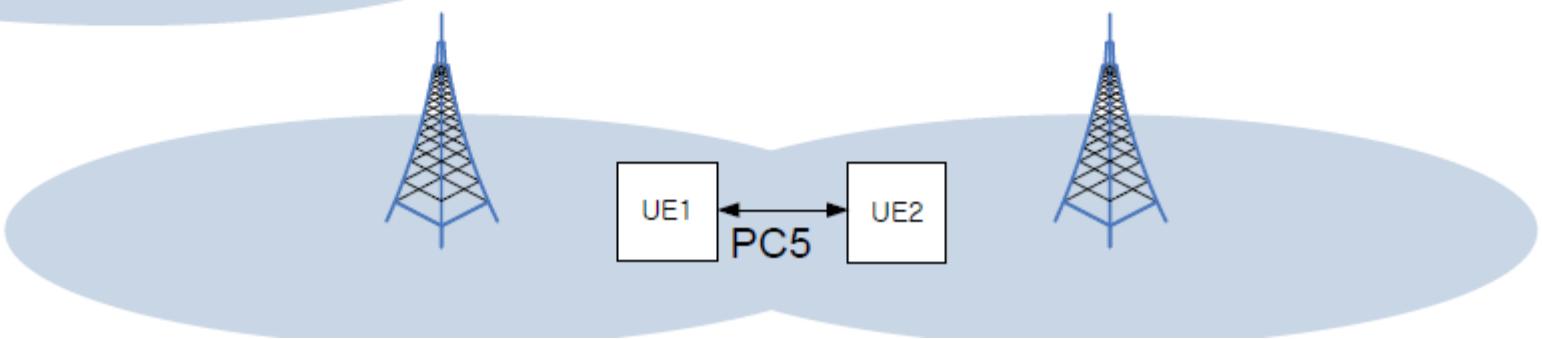
Scenario 1C:



Scenario 1B:



Scenario 1D:



Bell Labs Museum



Wireless Information Transmission System Lab.
Institute of Communications Engineering
National Sun Yat-sen University

Alcatel-Lucent 大門 (Murray Hill, NJ)

5 December 2008





電話發明人

Alexander Graham Bell (1847~1947)



LEAVE THE BEATEN
TRACK OCCASSIONALLY
AND DIVE INTO THE
WOODS. YOU WILL BE
CERTAIN TO FIND
SOMETHING THAT
YOU HAVE NEVER
SEEN BEFORE.

IN HONOR OF THE INVENTOR
OF THE TELEPHONE ON THE
CENTENNIAL OF HIS BIRTH

Claude Elwood Shannon Father of Information Theory



Here at Bell Labs, on December 12, 1947, John Bardeen and Walter Brattain made one of the greatest inventions of all time – the transistor – which is now a part of virtually every electronic device. William Shockley further refined the transistor and in 1950, built the fundamental architecture in use today. In 1956, Bardeen, Brattain, and Shockley won the Nobel Prize in physics for this work.

Historic Physics Site, Register of Historic Sites
American Physical Society

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Historic Physics Site, Register of Historic Sites
American Physical Society



His creation of the mathematical theory of communication at Bell Labs in 1948 inspired revolutionary advances in digital communications and information storage that have shaped the modern world.

Bell Labs Patents



New & Noteworthy



Patent Update



Total number of patents earned
by Bell Labs since 1925:

32856

Bell Laboratories has earned more than a patent a day since it was founded in 1925. These patents include some of the pivotal inventions of the 20th century—the transistor, the laser, the solar cell, digital switching, communications satellites, undersea fiber-optic cable and cellular calling.

In recent years, Bell Laboratories has accelerated the number of patents it receives and is increasingly patenting new inventions around the world. Recent innovations have come in such areas as silicon chips, photonics, software, wireless communications and advanced telecommunications services.

Most of the innovations in this exhibit are based on inventions that have received patents. This display shows the current total number of United States patents earned by Bell Laboratories and recognizes some recent patent recipients.

Bell Laboratories has earned more than a patent a day since it was founded in 1925. These patents include some of the pivotal inventions of the 20th century – the transistor, the laser, the solar cell, digital switching, communications satellites, undersea fiber-optic cable and cellular calling.

Awards



The image shows a three-panel exhibit booth for Bell Labs Awards. The left panel, titled "Nobel Prizes", displays several gold Nobel Prize medals and plaques. The middle panel, titled "Bell Labs Awards", features a display case containing various awards, including the Marconi International Fellowship Award and the Draper Prize. The right panel, titled "National Medal of Science & Technology", shows a display of National Medals of Science and Technology, along with a large gold IEEE Medal of Honor. Each panel includes descriptive text and small photographs related to the awards.

6 Nobel Prizes in Physics shared by 11 scientists
9 U.S. Medals of Science
7 U.S. Medals of Technology
1 Draper Prize
6 Marconi International Fellowship Awards
7 C&C Prizes shared by 12 scientists and engineers
27 IEEE Medal of Honor winners

Nobel Prizes

Nobel Prizes

- ◊ 1937 Clinton Joseph Davisson, New York, "for their experimental discovery of the **diffraction of electrons by crystals**"
- ◊ 1956 John Bardeen, Walter Houser Brattain, William Bradford Shockley, Murray Hill, "for their researches on semiconductors and their discovery of the **transistor effect**"
- ◊ 1977 Phillip Warren Anderson, Murray Hill, "for their fundamental theoretical investigations of the **electronic structure of magnetic and disordered systems**"
- ◊ 1978 Arno Allan Penzias and Robert Woodrow Wilson, Holmdel, "for their discovery of **cosmic microwave background radiation**"
- ◊ 1997 Steven Chu, "for development of methods to **cool and trap atoms with laser light**"
- ◊ 1998 Robert B. Laughlin, Horst L. Stormer, Daniel C. Tsui, "for their discovery of a **new form of quantum fluid with fractionally charged excitations**"

Innovation Timeline 1869~1930s



Innovation Timeline 1869-1930s



- In 1864, James Clerk Maxwell has formulated the electromagnetic theory of light and predicted the existence of radio waves.
- The existence of radio waves was established experimentally in 1887 by Heinrich Hertz.
- The first successful use of mobile radio dates from the 27 March 1899, when M. G. Marconi established a radio link between a land based station and a boat sailing the English channel.

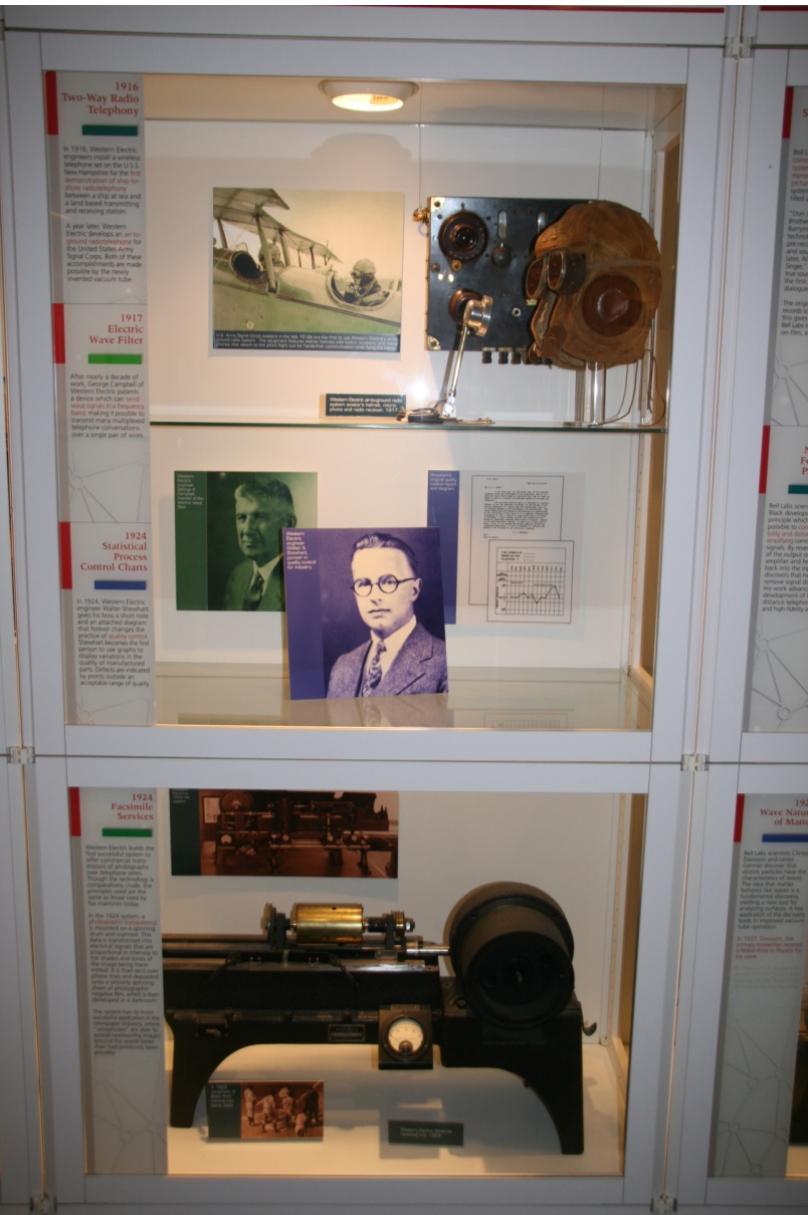
1869 Gray & Barton (becomes Western Electric in 1872)

1876 First Telephone

“Mr. Watson, come here, I want you!” The Telecommunications revolution begins when Alexander Graham Bell speaks these words into his prototype telephone on March 10, 1876.

1914 Vacuum Tubes

1916 Condenser Microphone



1916 Two-Way Radio Telephony

1917 Electric Wave Filter

1924 Statistical Process Control Charts

1924 Facsimile Services



1926 Sound Movies

1927 Negative Feedback Principle

1927 Wave Nature of Matter



1927 Television Transmission

1929 Artificial Larynx (喉嚨)

1932 Nyquist Rate & Signal Sampling Theorem

1933 Radio Astronomy



1933 Stereo Recording

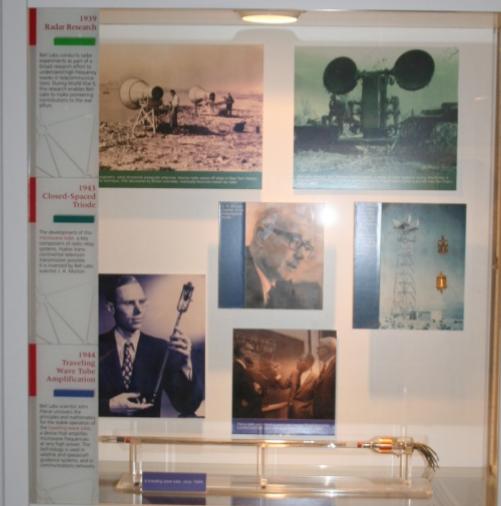
1936 Speech Coding & Synthesis

1939 Electrical Digital Computer

Innovation Timeline 1930s~1950s



Innovation Timeline 1930s-1950s

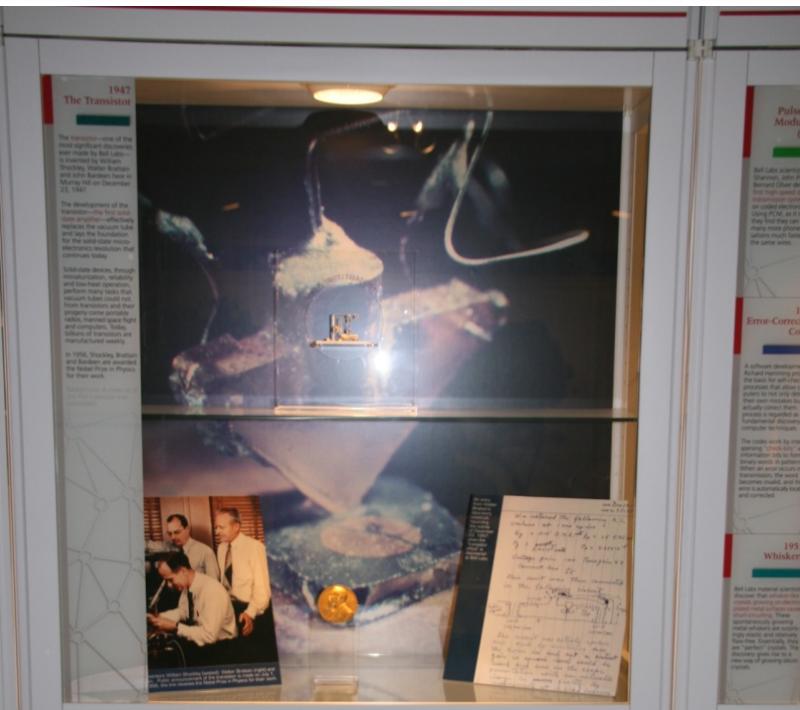


1939 Radar Research

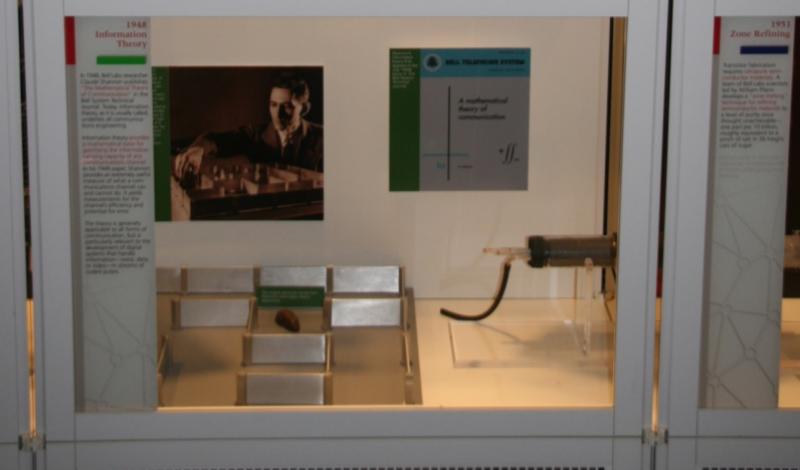
1936 Closed-Spaced Triode

1939 Traveling Wave Tube
Amplification

1947 Cellular Concept



1947 The Transistor



1948 Information Theory



1948 Pulse Code Modulation (PCM)

1948 Error-Correcting Codes

1951 Whiskers

1951 Zone Refining



1954 Solar Cell

1954 Superconductors



1954 Oxide Masking

1956 Polyethylene Coating

1956 Submarine Telephone Cable

1957~58 Masers & Lasers

Innovation Timeline 1950s~1970s



Innovation Timeline 1950s-1970s



1958 Physics of Imperfect Crystals

1959 MOSFETs

1959 Artificial Neuron (神經元)

1959 Time Assignment Speech Interpolation

1959 Macros



1960 Epitaxial Film Transistors

1960 Random Dot Stereogram (立體照相)

1960 Computer Generated Music

1962 Foil-Electret Microphone



1962 Telstar (AT&T發射的通訊衛星)



1963 Touchtone Telephone



1964 Support for the Big Bang Theory

1964 Picturephone



1965 Echo Canceller

1965 IESS Switch

1966 Magnetic Bubbles

1967 Linear Predictive Coding (LPC)

1968 Molecular Beam Epitaxy (MBE)



1969 Charged Coupled Device (CCD)

1969 UNIX System

1970~71 Heterostructure & Distributed Feedback Lasers

Innovation Timeline 1970s~1990s



Innovation Timeline 1970s-1990s



1973 C Language

1974 Computerized Axial Tomography (CAT) Algorithm

1974 Lithium Niobate for Lightwave Modulation

1974 Modified Chemical Vapor Deposition (MCVD)

1975 Speaker-Independent Voice Recognition

1977 Commercial Lightwave System

1978 Cellular Trials

1980 Solitons



1979 Text-to-Speech Voice System

1981 S Language

1980 Master-Rated Chess Machine

1982 Fractional Quantum Hall Effect



1983 Hidden Markov Models

1983 C++ Language



1984 Karmarkar Algorithm

1985 Atom Trapping

1986 SEEDs

1986 High-Temperature Superconductors



1986 Erbium-Doped Fiber Amplifiers

1988 Digital Cellular



1988 Undersea Fiber Optic Cable

1989 High Definition Television (HDTV)

1991 Microdisk Laser

1992 Magneto-Optic Data Storage



1992 Video Codec Chip Set

1994 Quantum Cascade Laser

1996 360-Degree Camera

1927 Experimental Television Receiver



1926 Sound Motion Picture Projector

